Light Curve Phenomenology and Real-time Planet Identification

Scott Gaudi
(The Ohio State University)

Goals

- Why is a familiarity with the phenomenology of microlensing light curves important?
- Allows one to identify whether an observed deviation is:
  - Due to microlensing as opposed to other astrophysical or instrumental causes.
  - Due to a potentially interesting cause, i.e. planets.
- Knowing what is likely causing an anomaly helps to determine whether resources should be expended to collect more data.

"Library" of Lightcurves

- After staring at microlensing lightcurves for over a decade, I've built up a "library" of lightcurves in my head.
- Each lightcurve in this library is linked to the underlying set of parameters (planet mass ratio, planet/star separation, etc.)
- Since I haven't figured out how to download this library into other people's brains…
- Must identify another way of extracting and condensing this information.

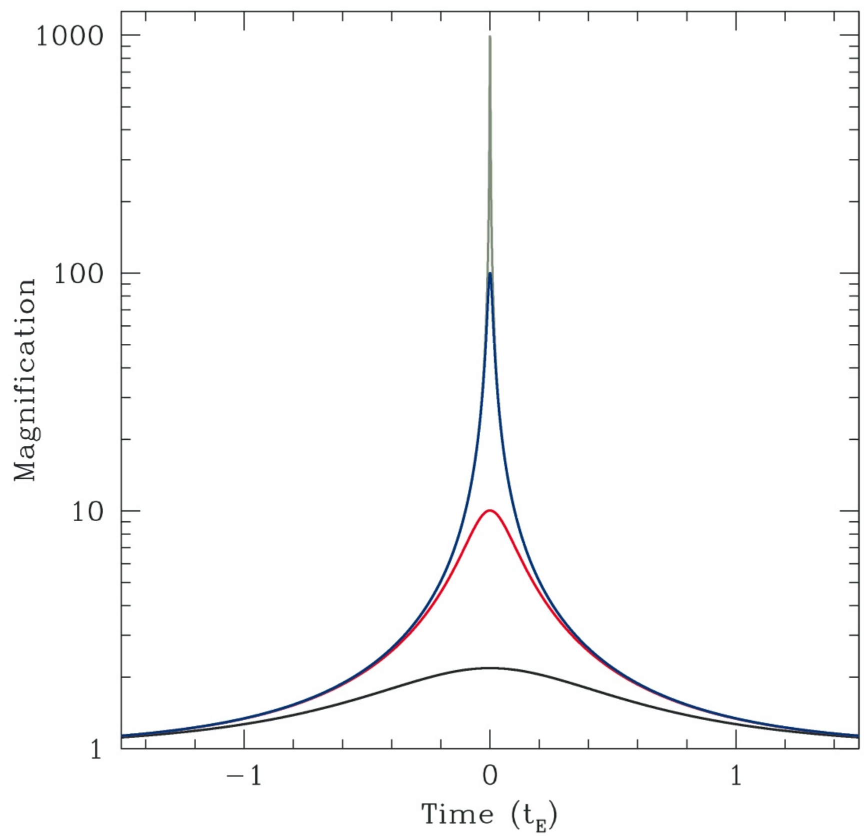
Lightcurve Phenomenology

Looking for deviations from the simple single lens curve.

General considerations:

1. These deviations come in three basic types.
2. Likely sources of anomalies are finite and understood.
3. Although the phenomenology is rich, all microlensing lightcurves obey general rules.
4. Binary lenses can be almost completely understood by their ***caustics.***

Generic Single Lens Lightcurve



- Smooth
- Symmetric
- Timescale ~ 20-200 days
- Magnification ~ 1.5-1000
- For high magnification events, flux is proportional to time^{-1}

Rule #1

- Generic single lens lightcurves are smooth and symmetric, with no sharp changes in the flux as a function of time.

Causes of Anomalies

There are a finite number of likely causes of deviations from the single lens form:

1. $\boxed{\text{Roughly equal mass binary (\textasciitilde 10\%).}}$
2. Parallax. (long timescale events)
3. Finite source. (high-magnification events)
4. Planetary companion.
5. Xallarap. (looks like parallax)
6. $\boxed{\text{Binary Source. (rare)}}$

Rule #2

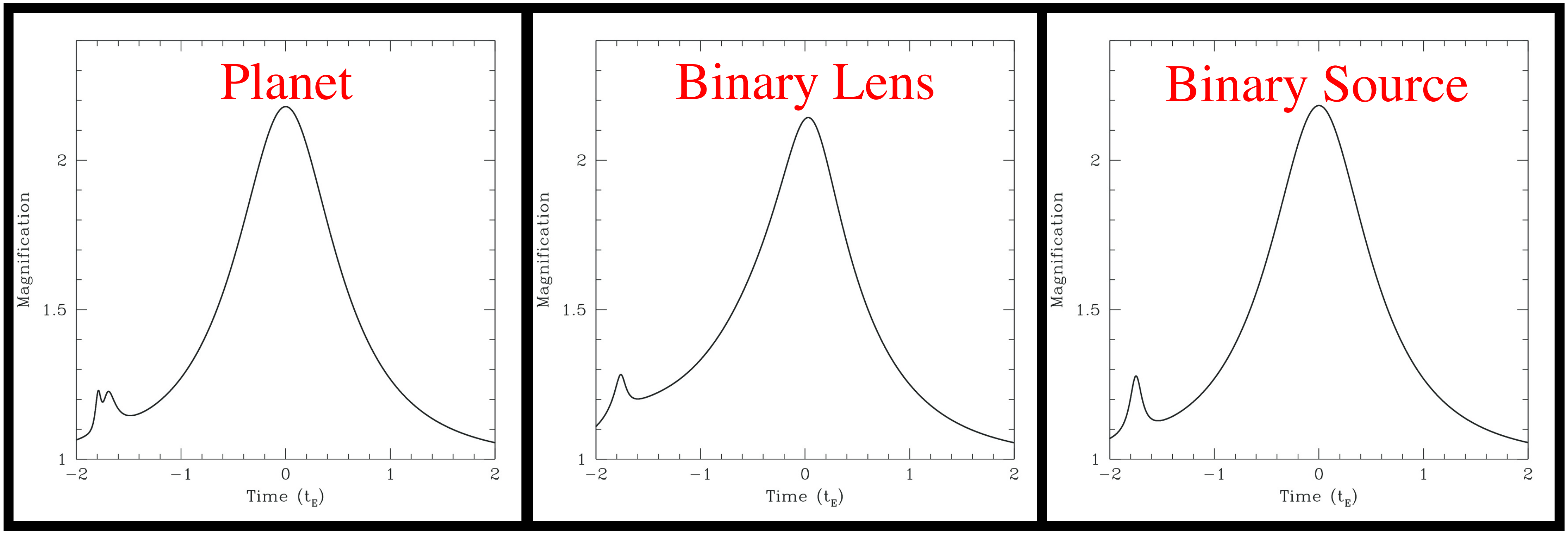
- There are a finite number of likely causes of lightcurve anomalies, and the vast majority are due to equal-mass binary lenses for typical lightcurves.

Lightcurve Anomalies

Come in three basic flavors:

- Short duration deviations in the wings of the lightcurve.
- Short duration deviations at the peak of the lightcurve.
- Long duration deviations (a significant fraction of the lightcurve timescale).

Short Duration Deviations in the Wings



Short duration deviations in the wings are caused almost exclusively by:

- Planets
- Close binary lenses
- Extreme flux ratio binary sources

Rare!

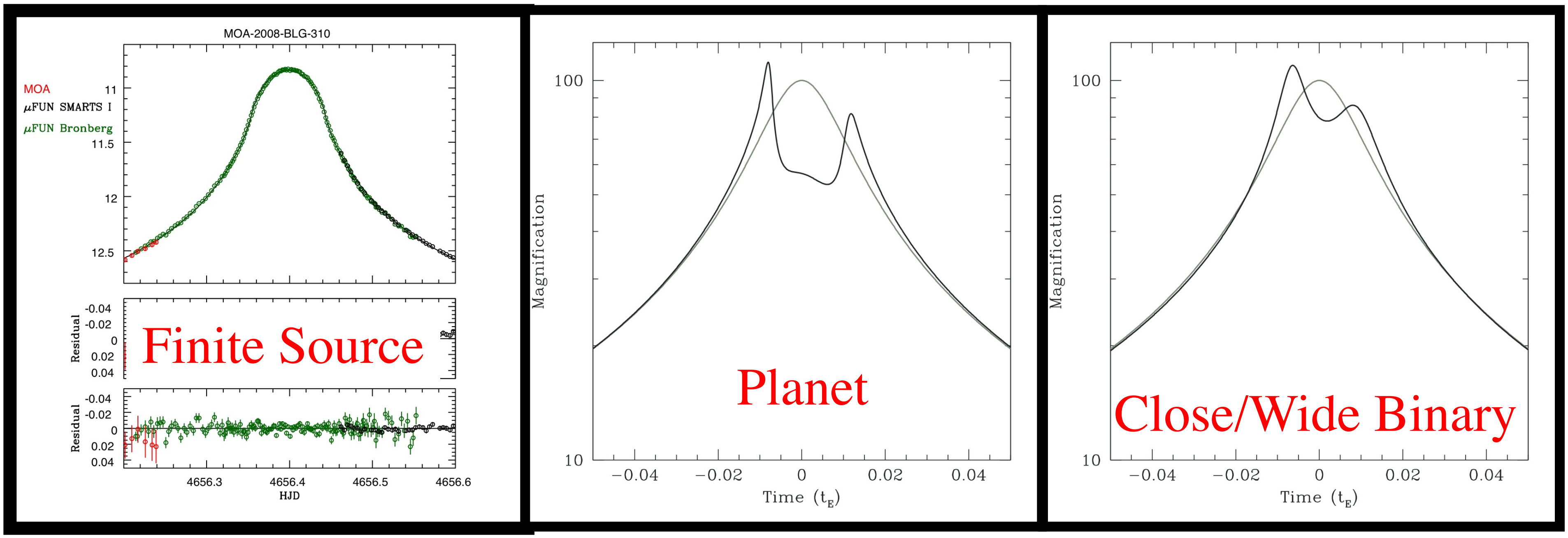
Negative deviations are exclusively planets.

Rule #3

- Short duration deviations in the wings are likely due to planets, so should be monitored!

(Note: deviations due to planets can be dips as well as bumps!)

Short Duration Deviations at the Peak



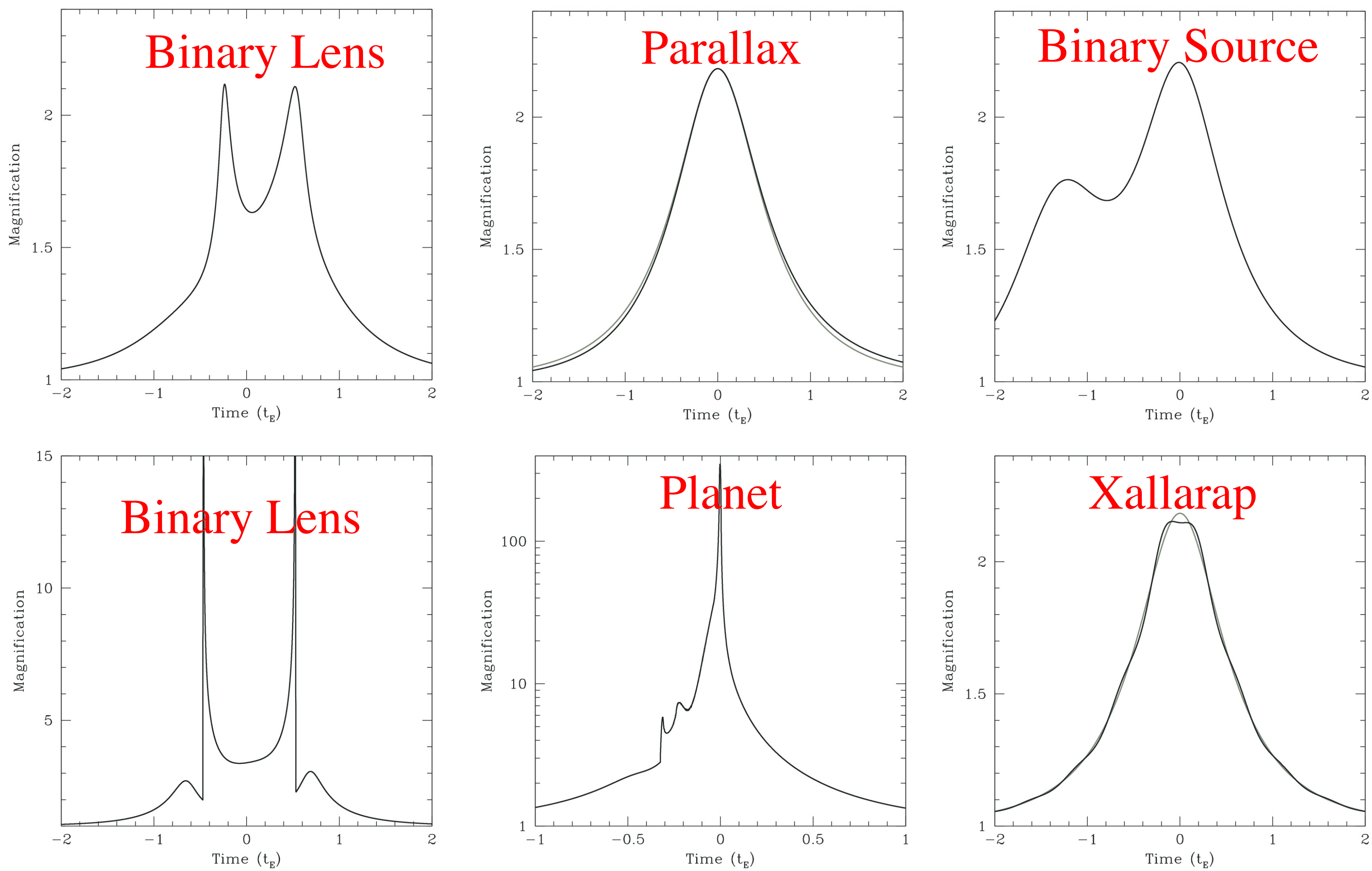
Short duration deviations in the peaks are caused almost exclusively by:

- •Planets
- •Finite source effects (symmetric)
- •Very close or very wide binaries.

Rule #4

- Short duration deviations at the peak of high-magnification events are due to a small caustic, either the central caustic from planet or a wide/close binary.

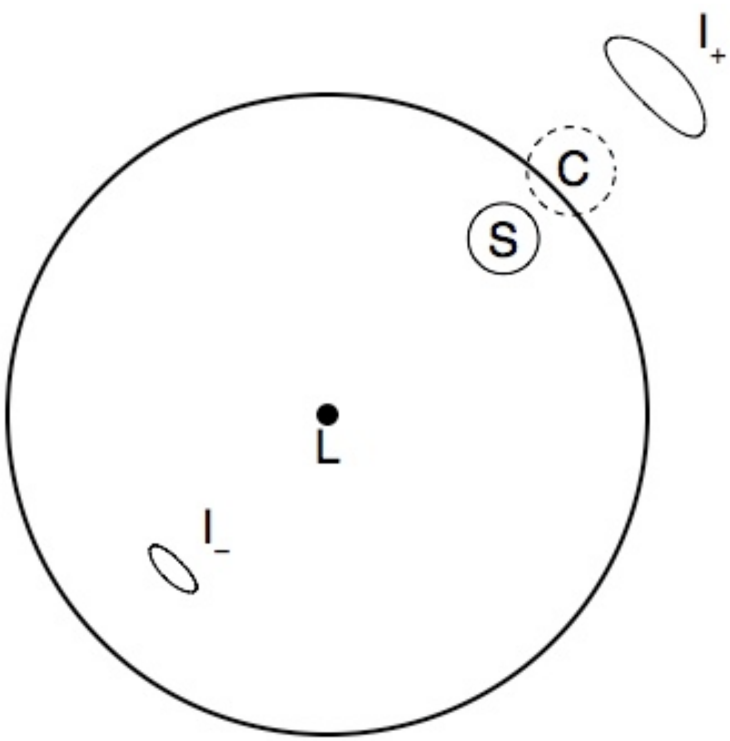
Long Duration Deviations



Rule #5

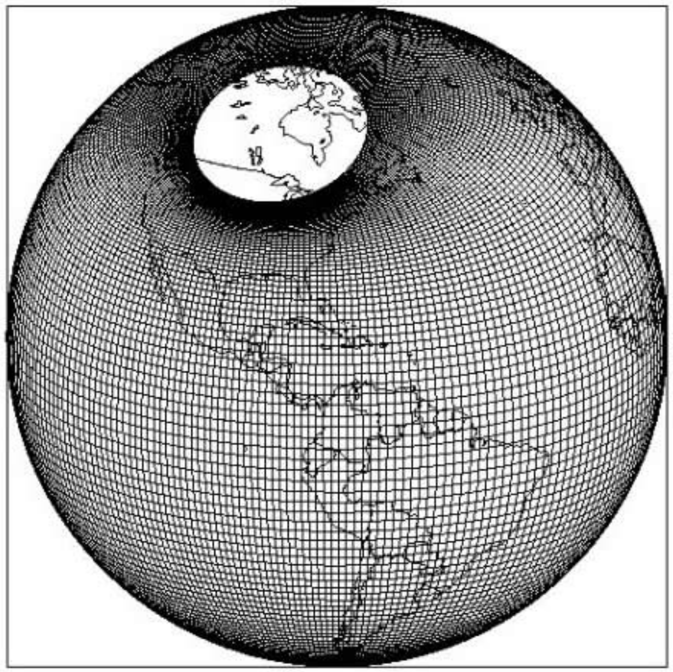
- Long duration deviations are generally not planets, but can be… so be careful!

How lensing works.



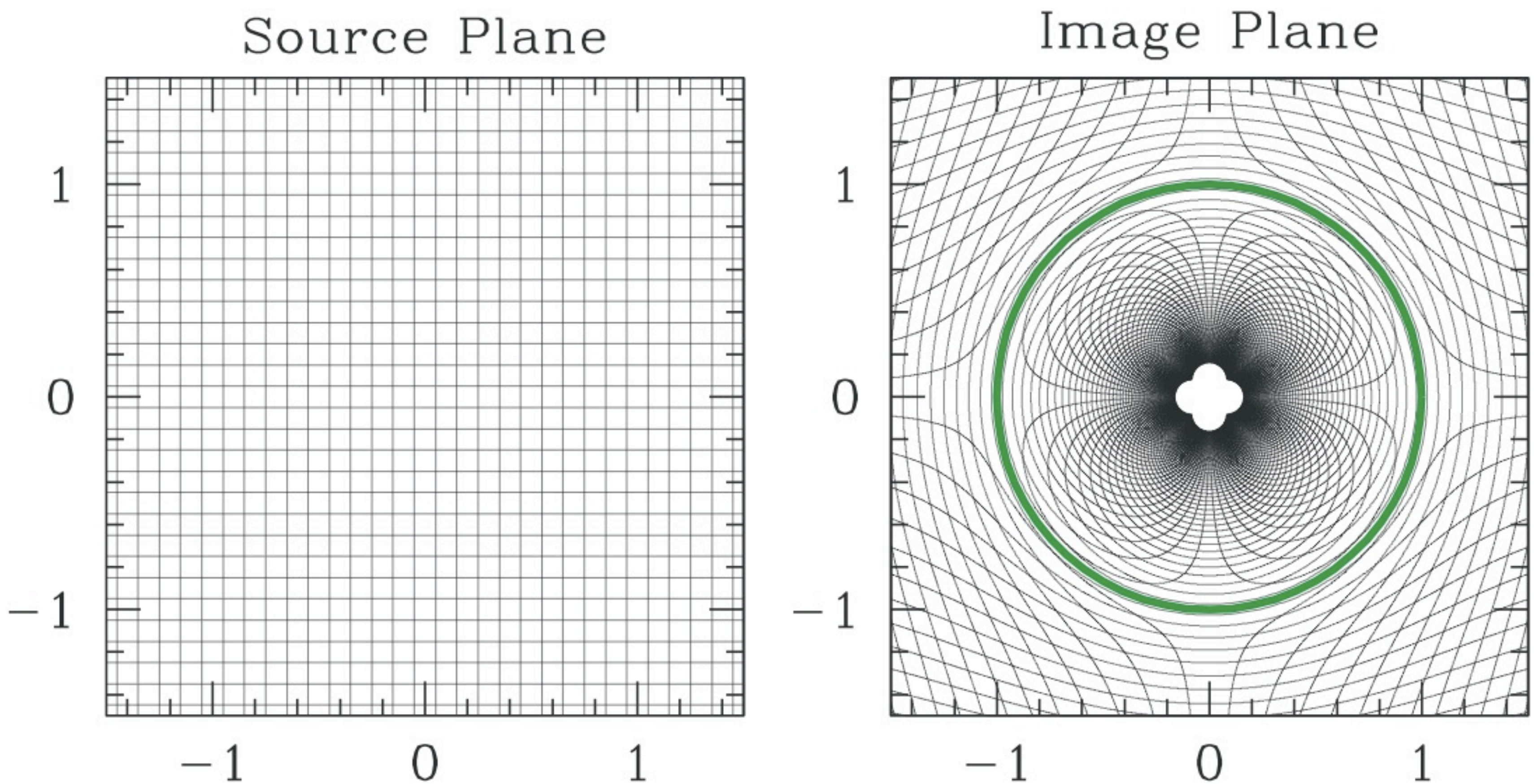
- Lensing is a mapping between source plane and image plane.
- Magnification is just the area of the images relative to the area of the source.
- Large magnification means a small patch of the source source maps to a large patch in the image plane.
- The mapping can be *singular*.

Maps



The Mercator map projection is an example of a mapping with a singularity or catastrophe (at the poles).

Catastrophes and Caustics

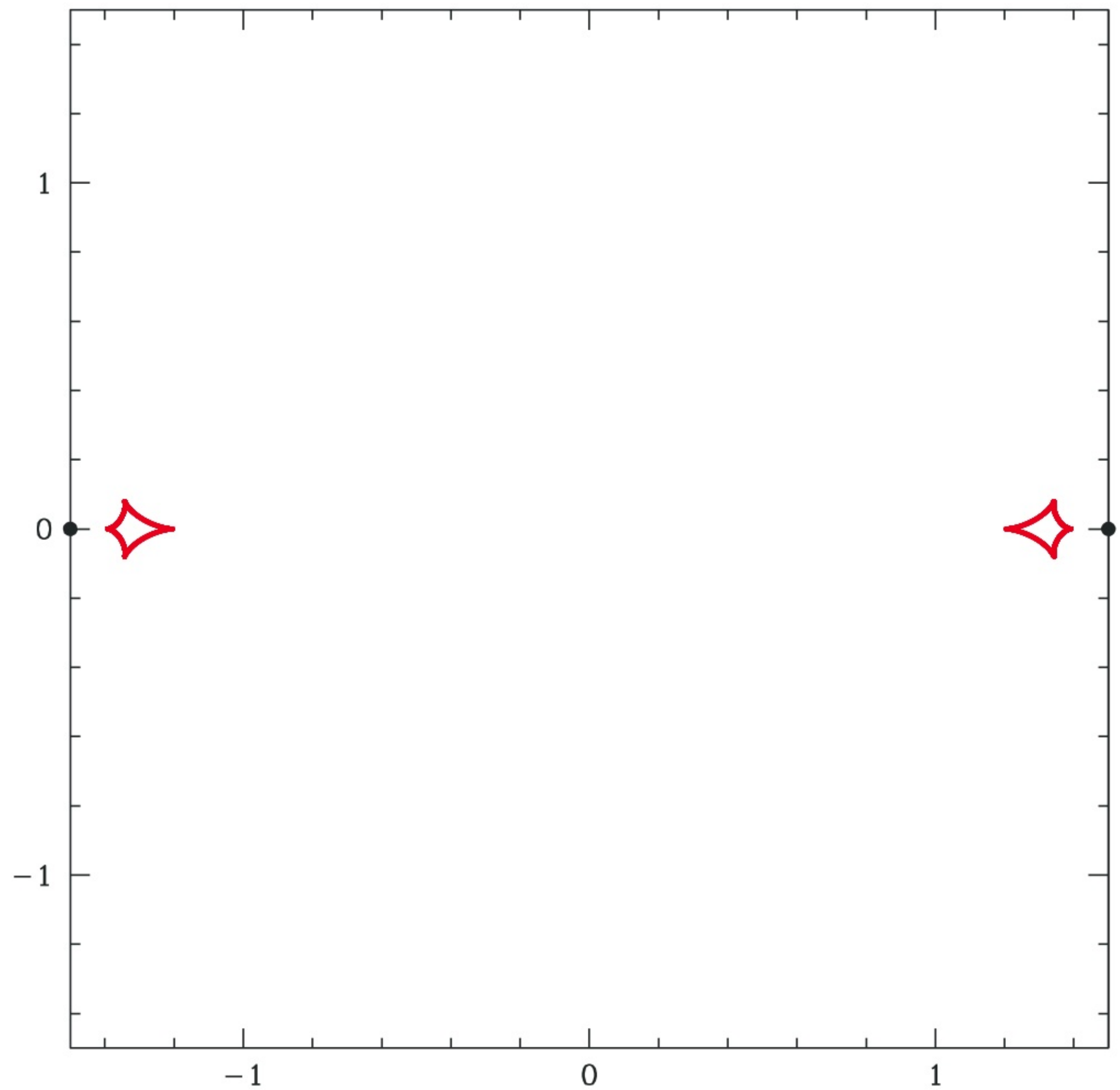


Caustics

- The set of source positions where the mapping is singular (or catastrophic).
- Infinite magnification for a point source.
- Large but finite magnification for a finite source.
- For a single lens, the caustic is a point (the position of the lens).
- For binary lenses, it is more complicated.

Rule #6

- The phenomenology of lightcurves can be largely understood by examining the caustics.


1
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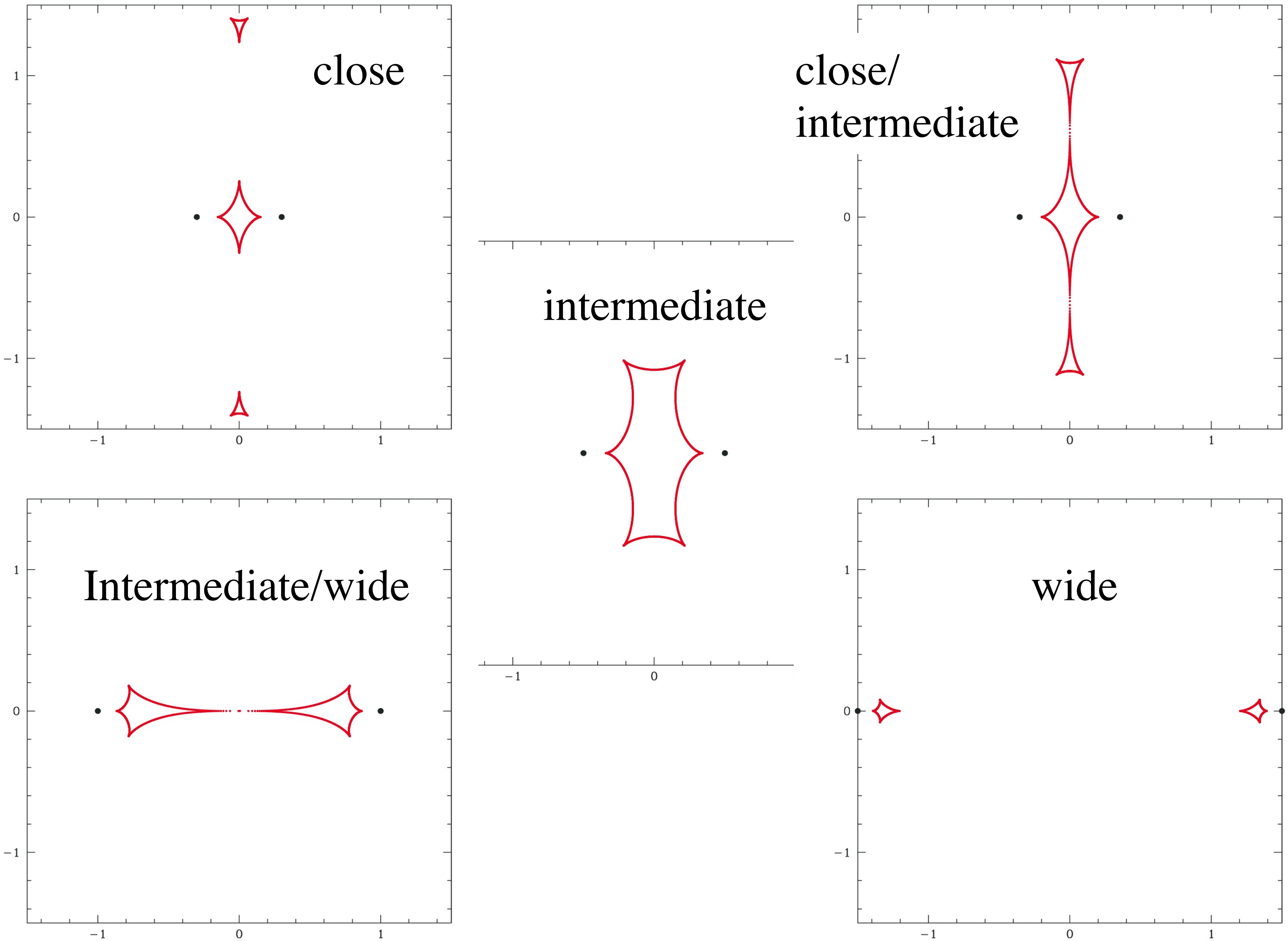
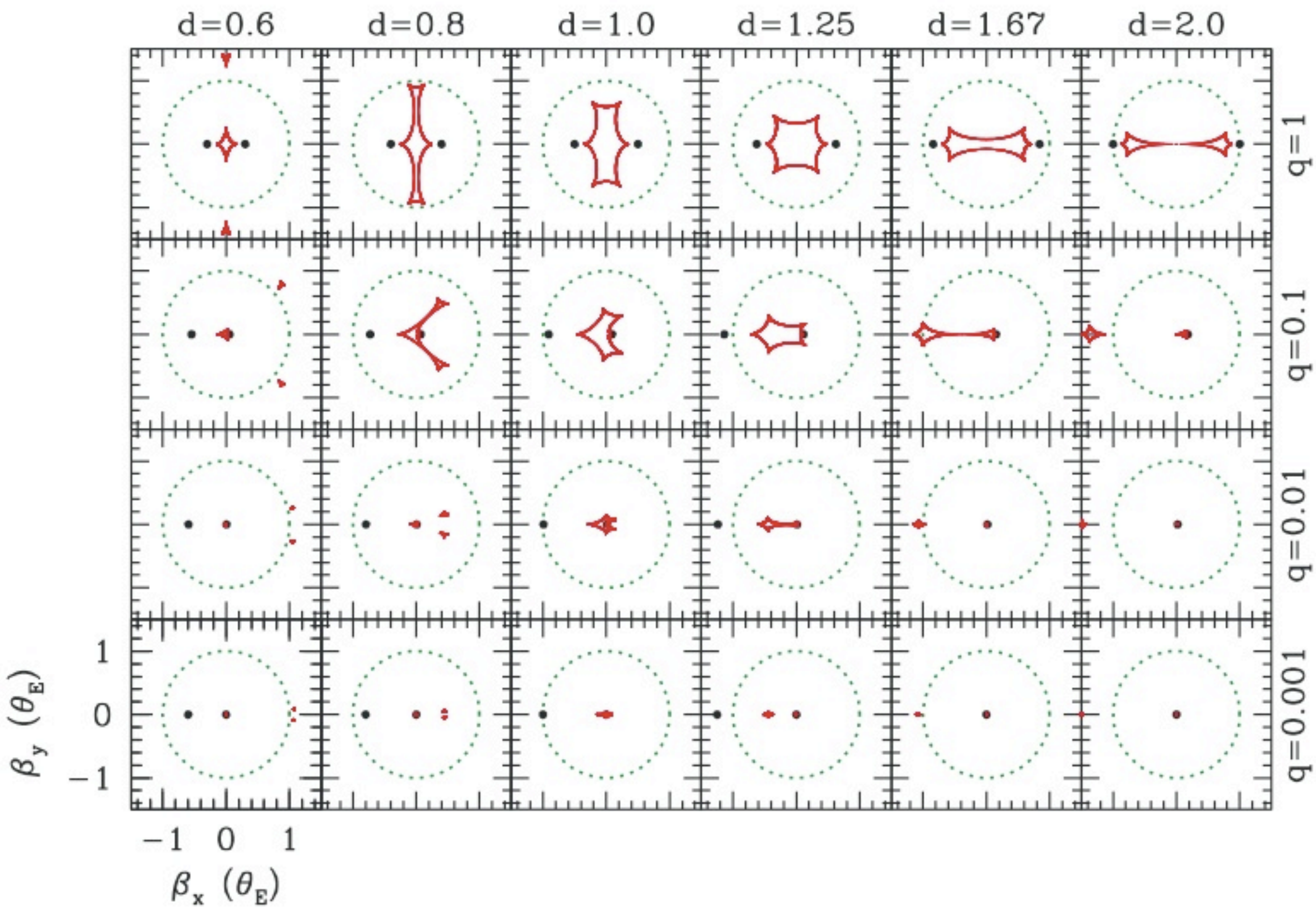
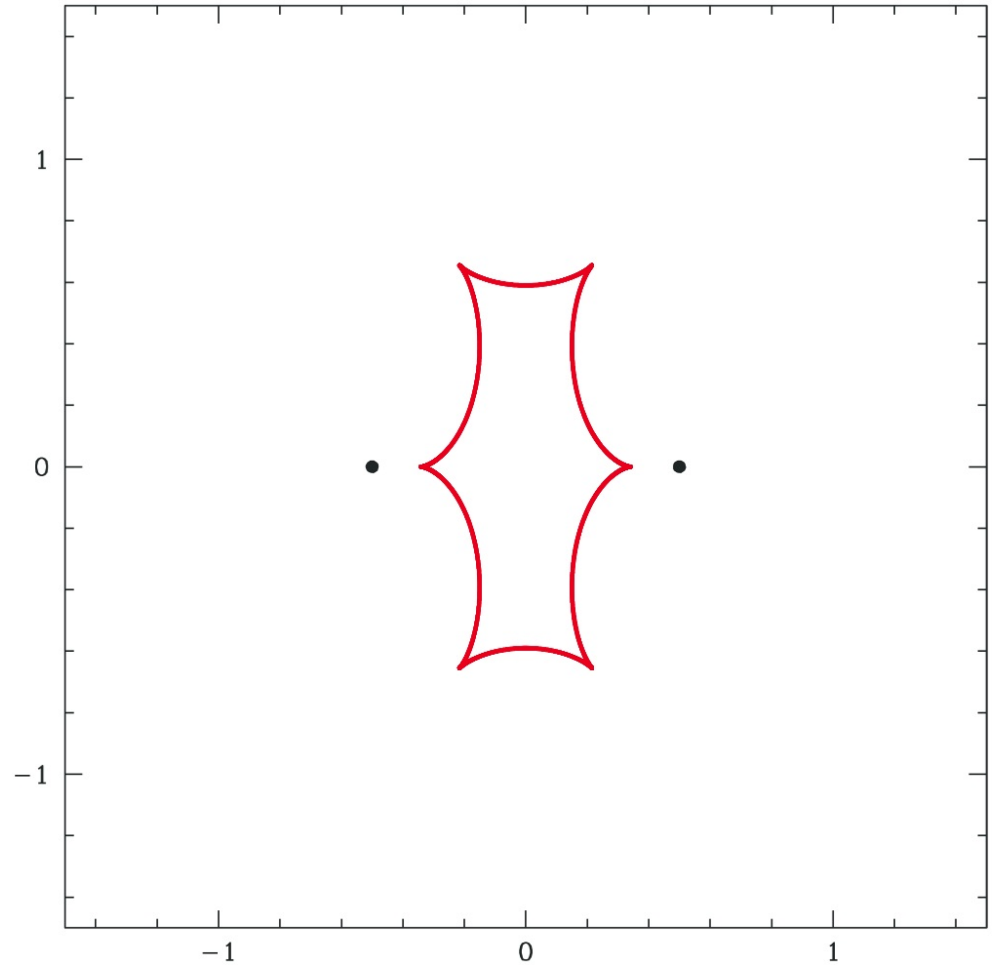
−1
0
1


close
close/
intermediate
intermediate
Intermediate/wide
wide
−1
0
1



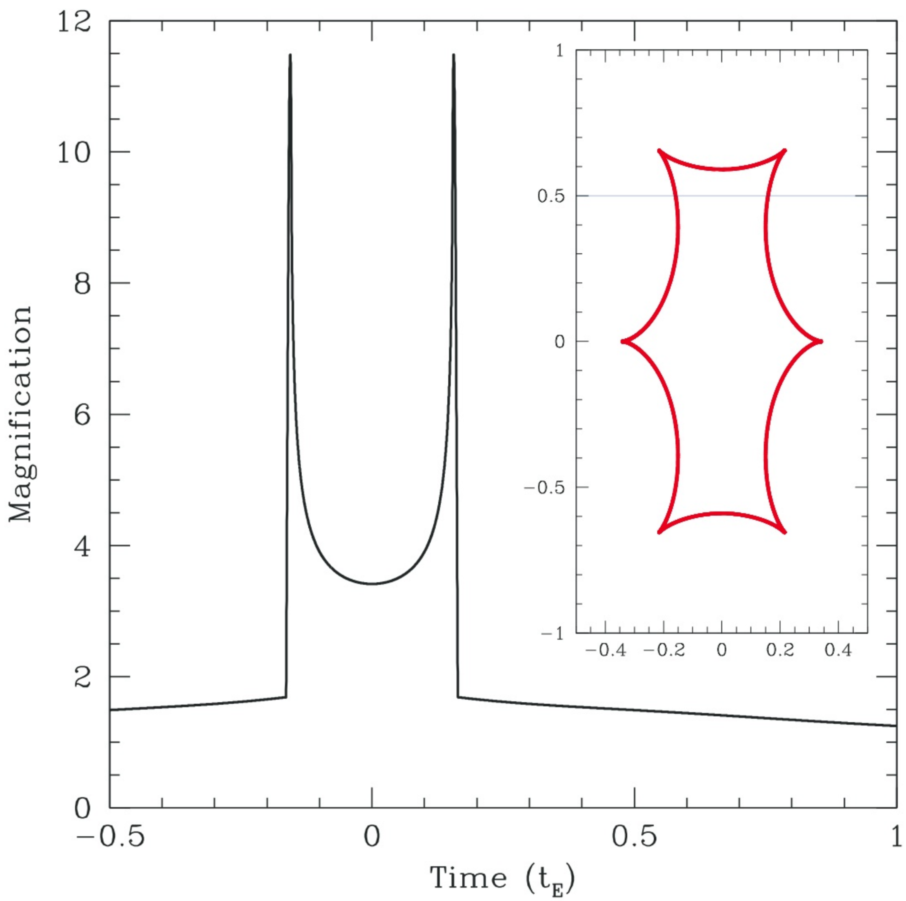
Binary lens caustics are specified by only two parameters:

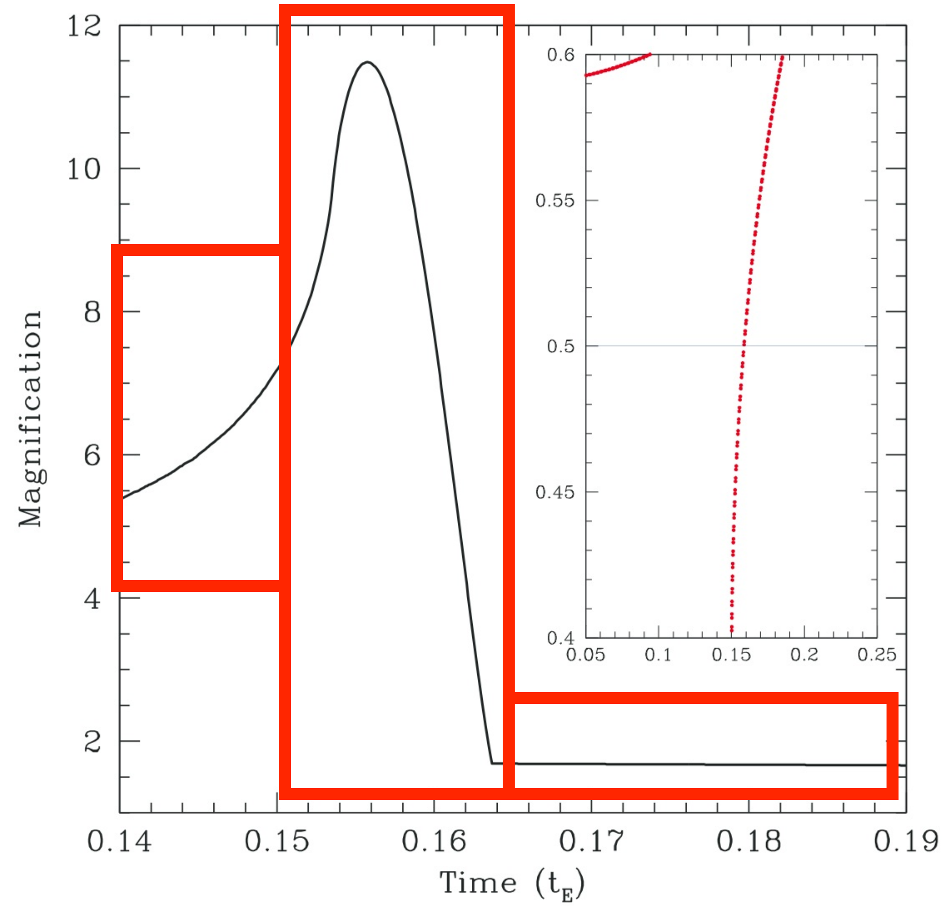
- ***q*** - Mass ratio
- ***d*** - Projected separation in units of θ_E



Caustics are closed concave curves that meet at points.

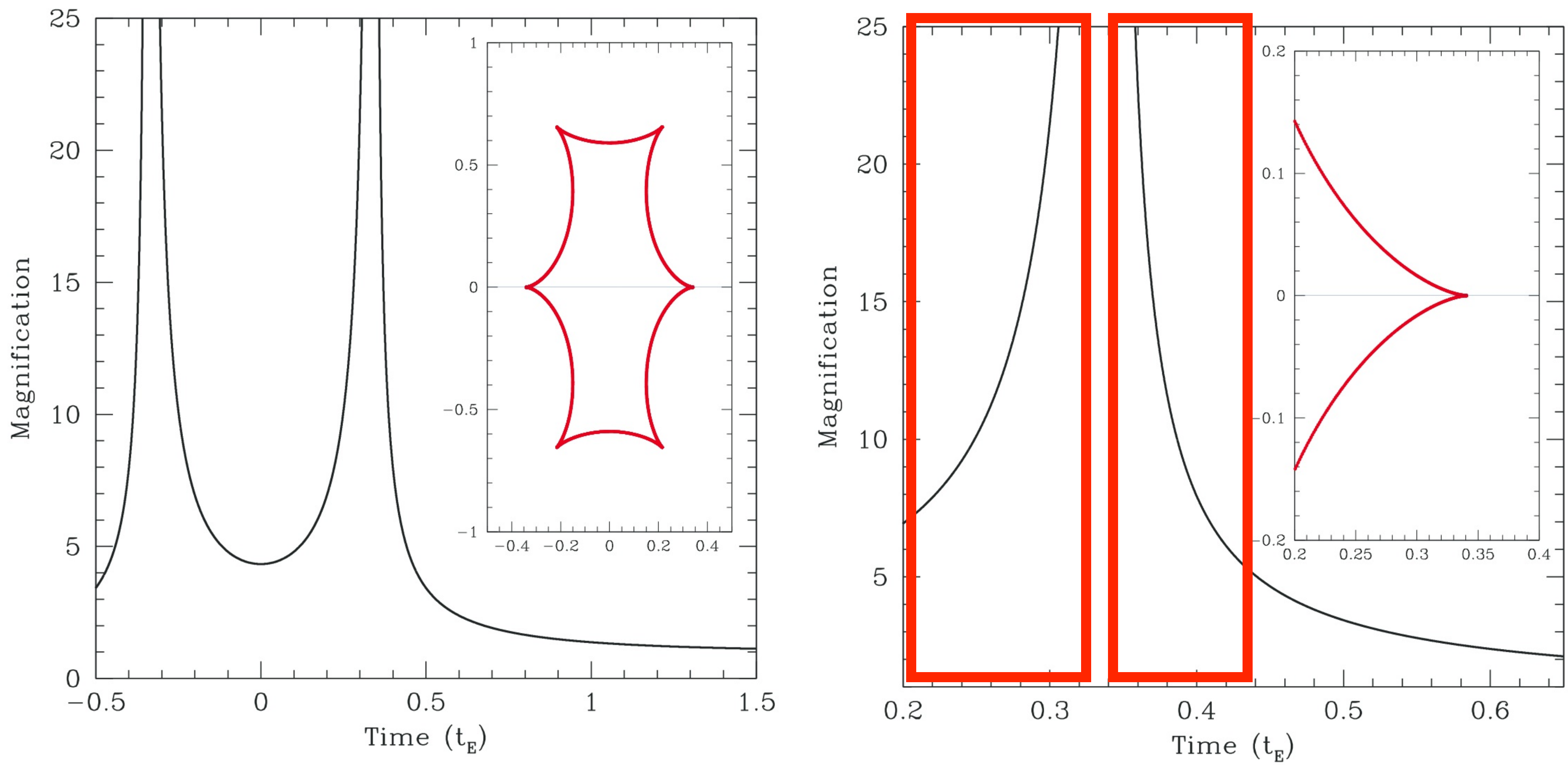
- Concave curves are ***fold caustics***.
- Points are called ***cusp caustics*** (or just cusps).





Fold caustics have a universal form.

- Magnification is proportional to 1/sqrt(distance)
- Fold crossings always come in pairs. (well, almost)

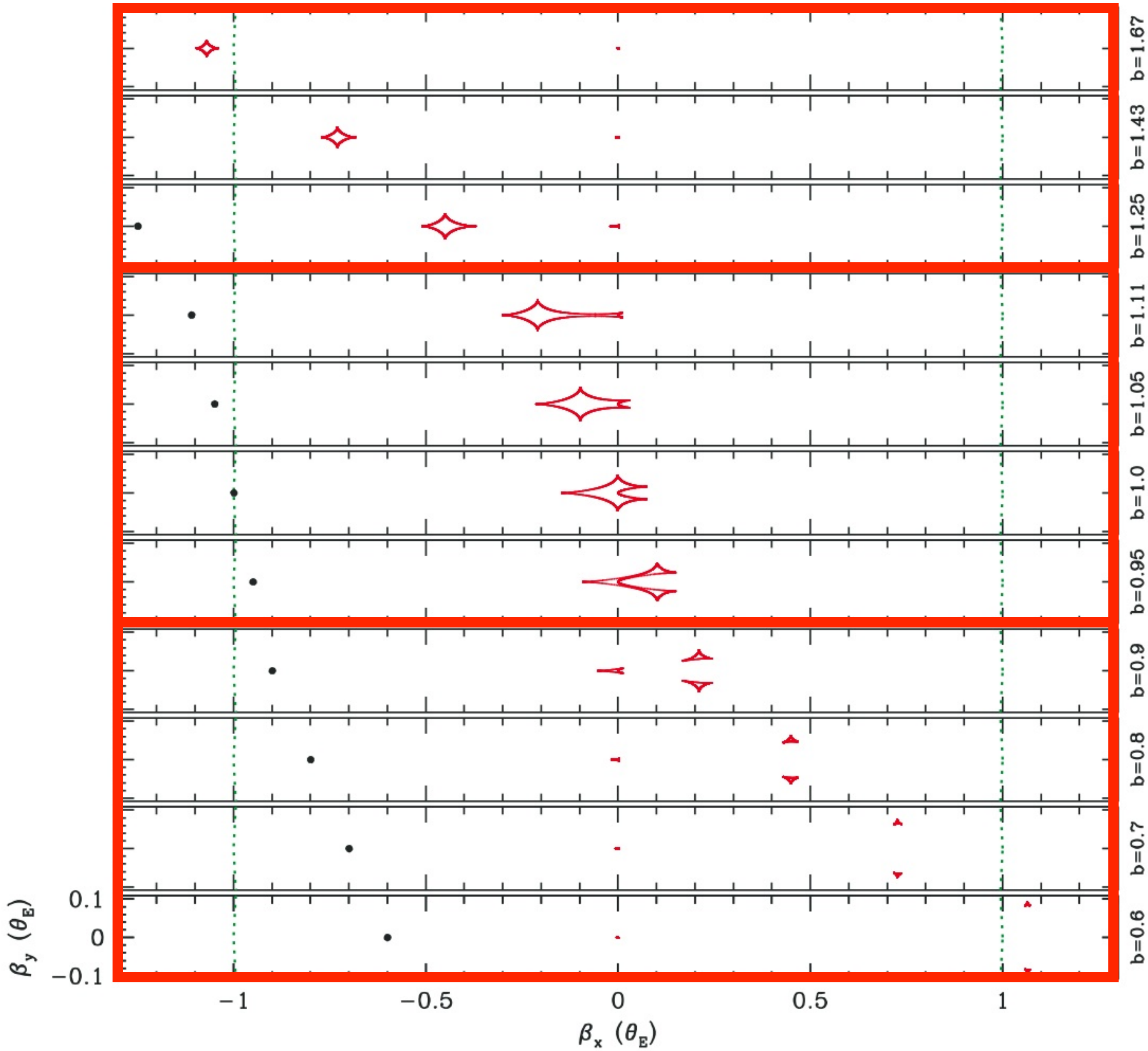


Cusp caustics have a universal form.

- Magnification is proportional to 1/distance
- Cusps have a lobe of high-magnification exterior to the cusp.

Rules #7-#9

- Caustics are made of folds and cusps, which have universal forms.
- Fold crossings come in pairs.
- Cups have lobes of high-magnification that extend *exterior* to the cusp.

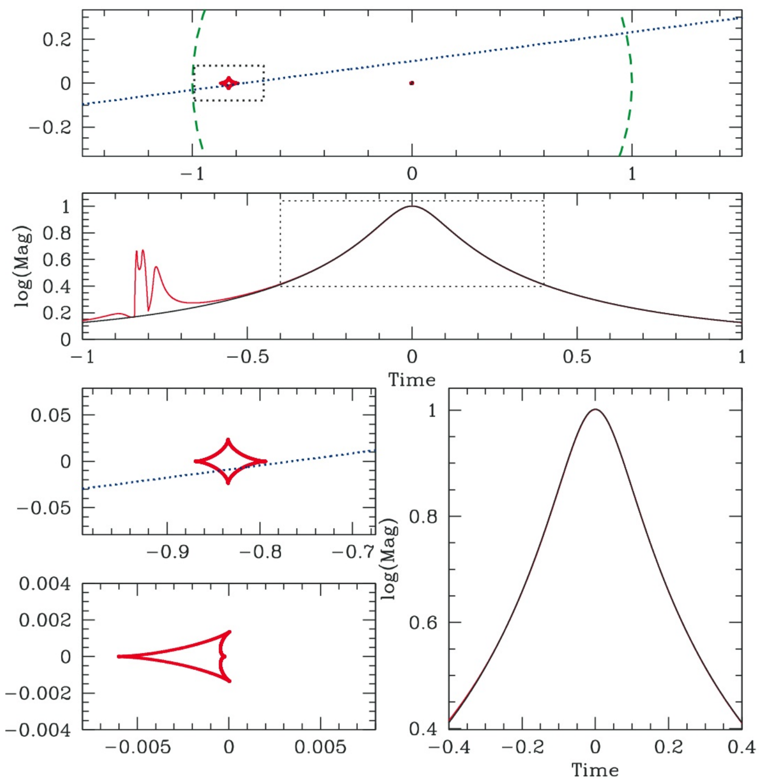


Wide:
- Two caustics
- Central/Planetary

Intermediate or resonant:
- Narrow range around *d*~1
- Large caustics

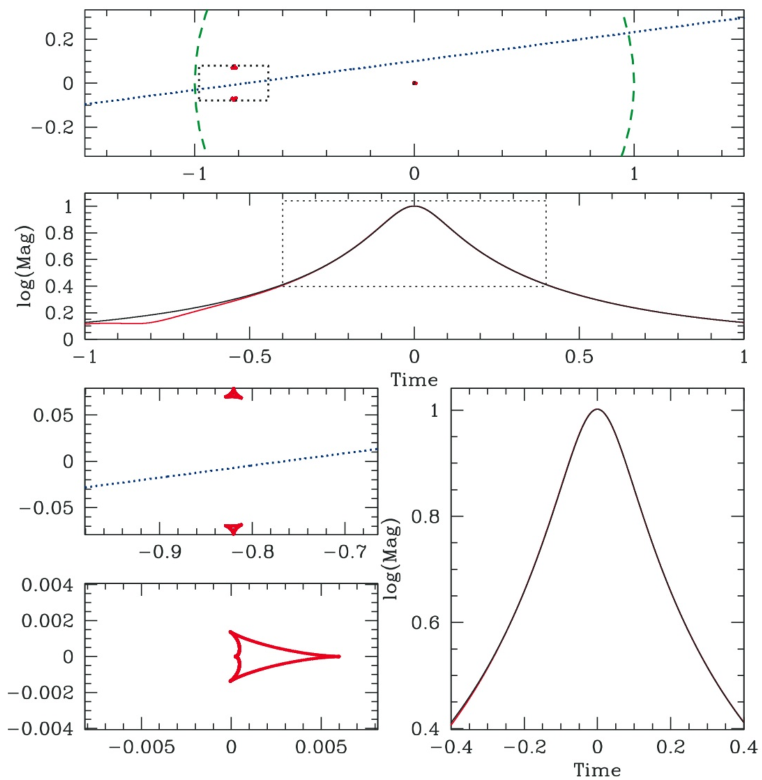
Close:
- Three caustics
- Central
- Two planetary

Planetary Caustic Perturbations



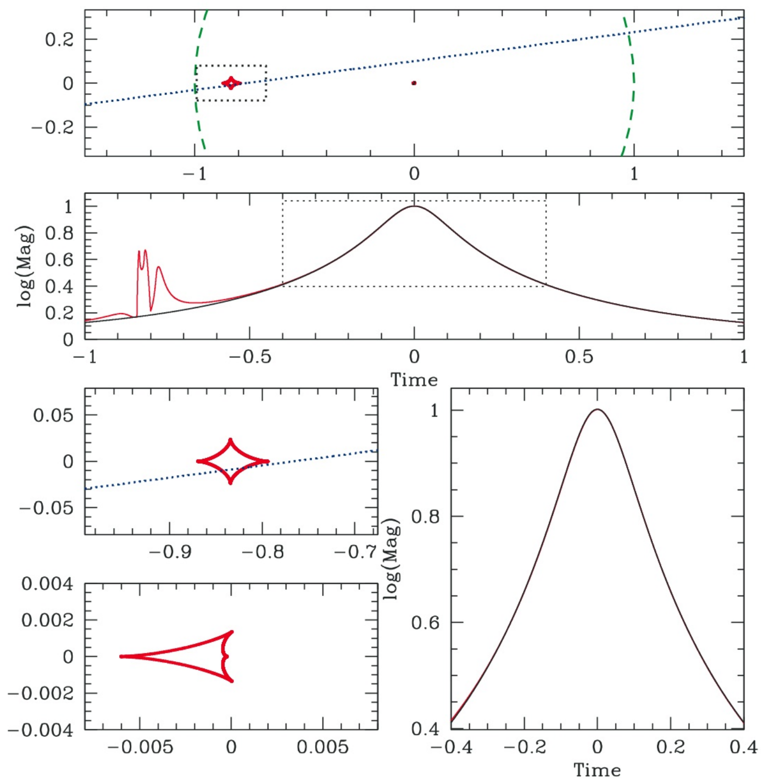
- Can happen anywhere, but usually on wings
- Unpredictable.
- Size of caustic is proportional to $q^{1/2}$
- For d>1, perturbations are mostly postive
- Size of caustic is proportional to d^{-2}

Planetary Caustic Perturbations



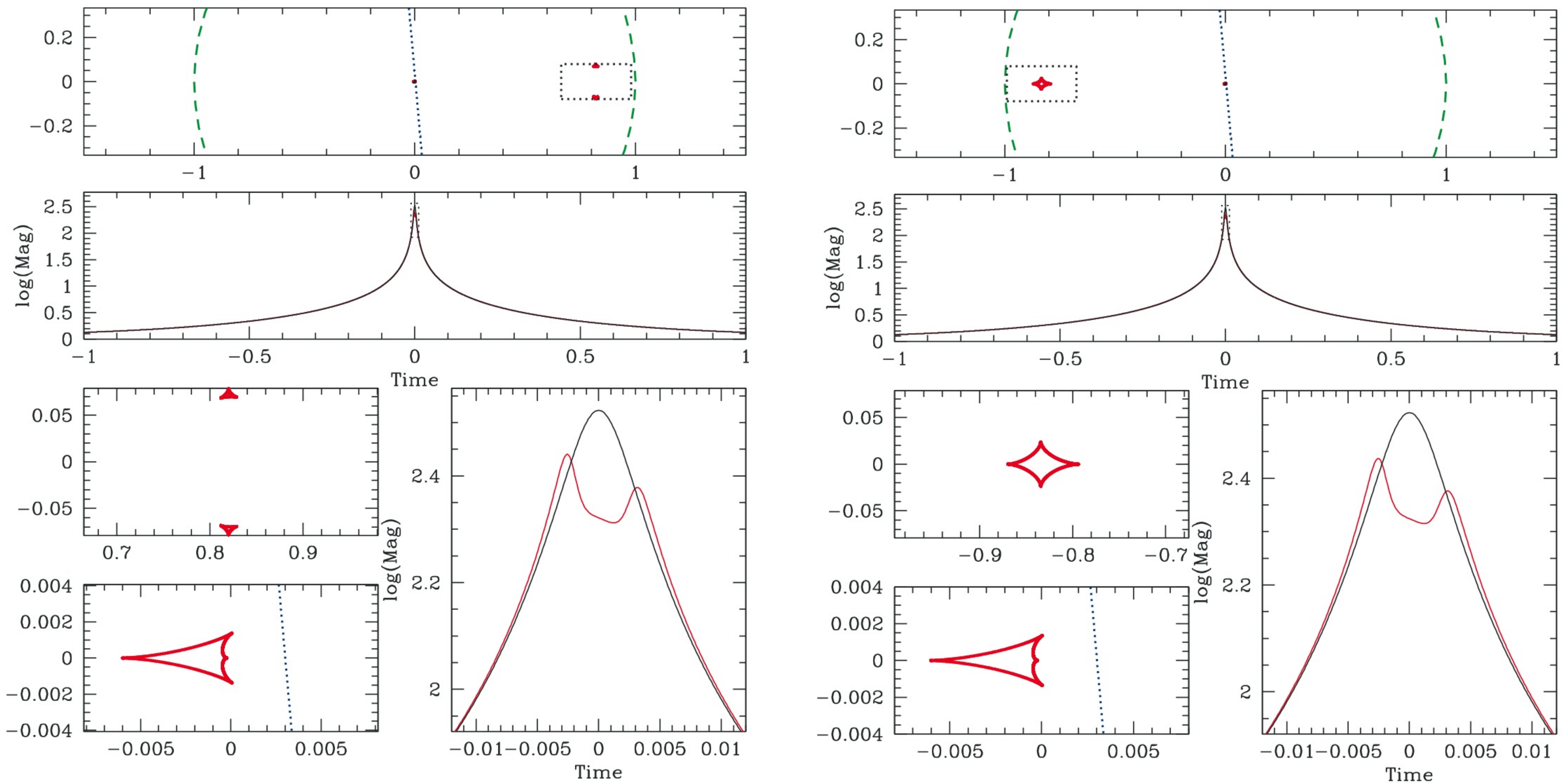
- For d<1, perturbations are mainly negative.
- "Trough" of demagnification between the triangular caustic.
- Size of caustic is proportional to d^2
- For $d \rightarrow 1$ the trough becomes deeper.

Central Caustic Perturbations

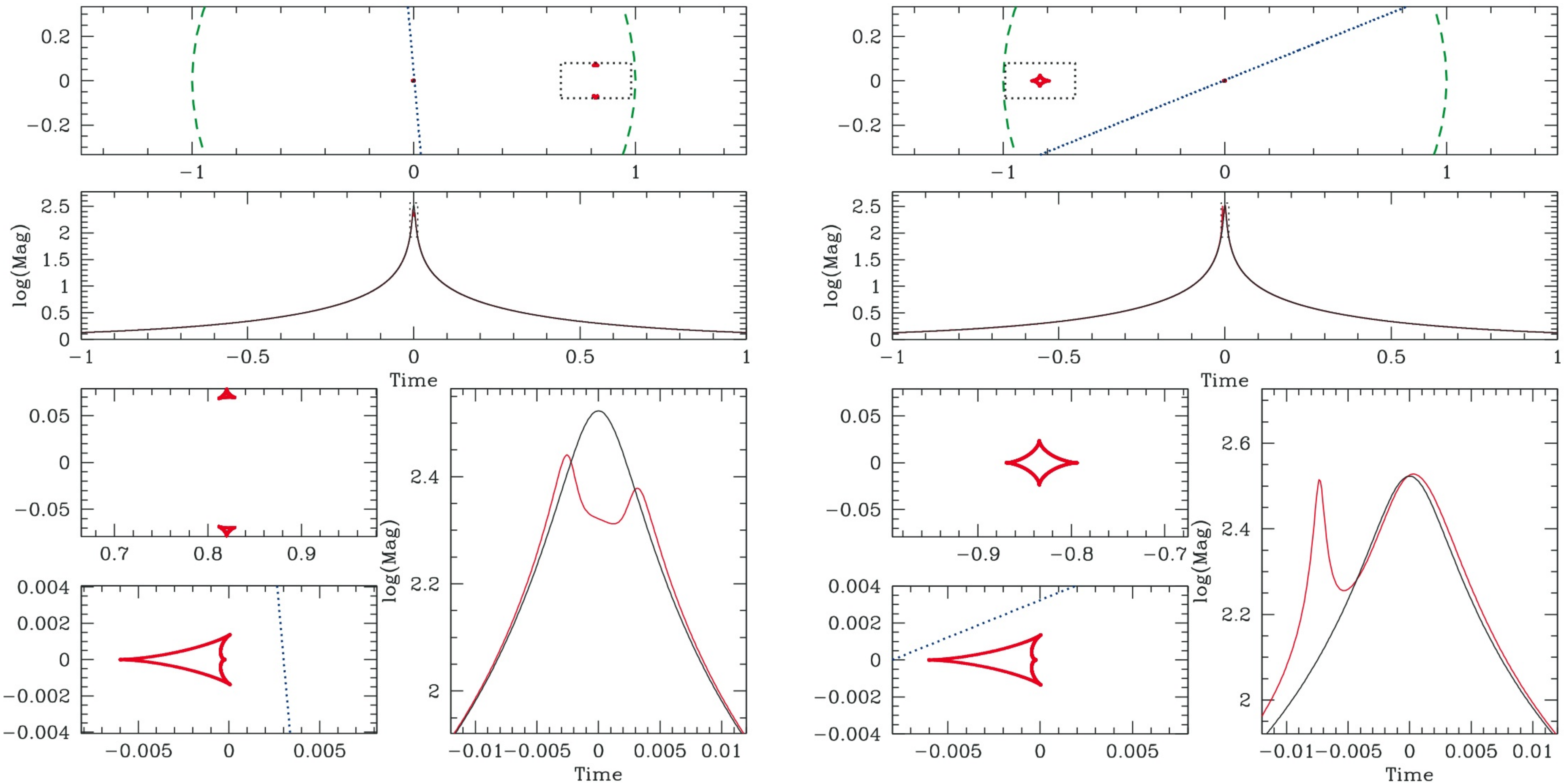


- Central caustic is always located at the position of the primary.
- Localized and predictable.
- Size of caustic is proportional to q.
- Central caustics nearly identical for $d \leftrightarrow d^{-1}$
- Caustic is asymmetric, by an amount that depends on d.
- The caustic becomes more symmetric as $d \rightarrow 0$ or $d \rightarrow \infty$.

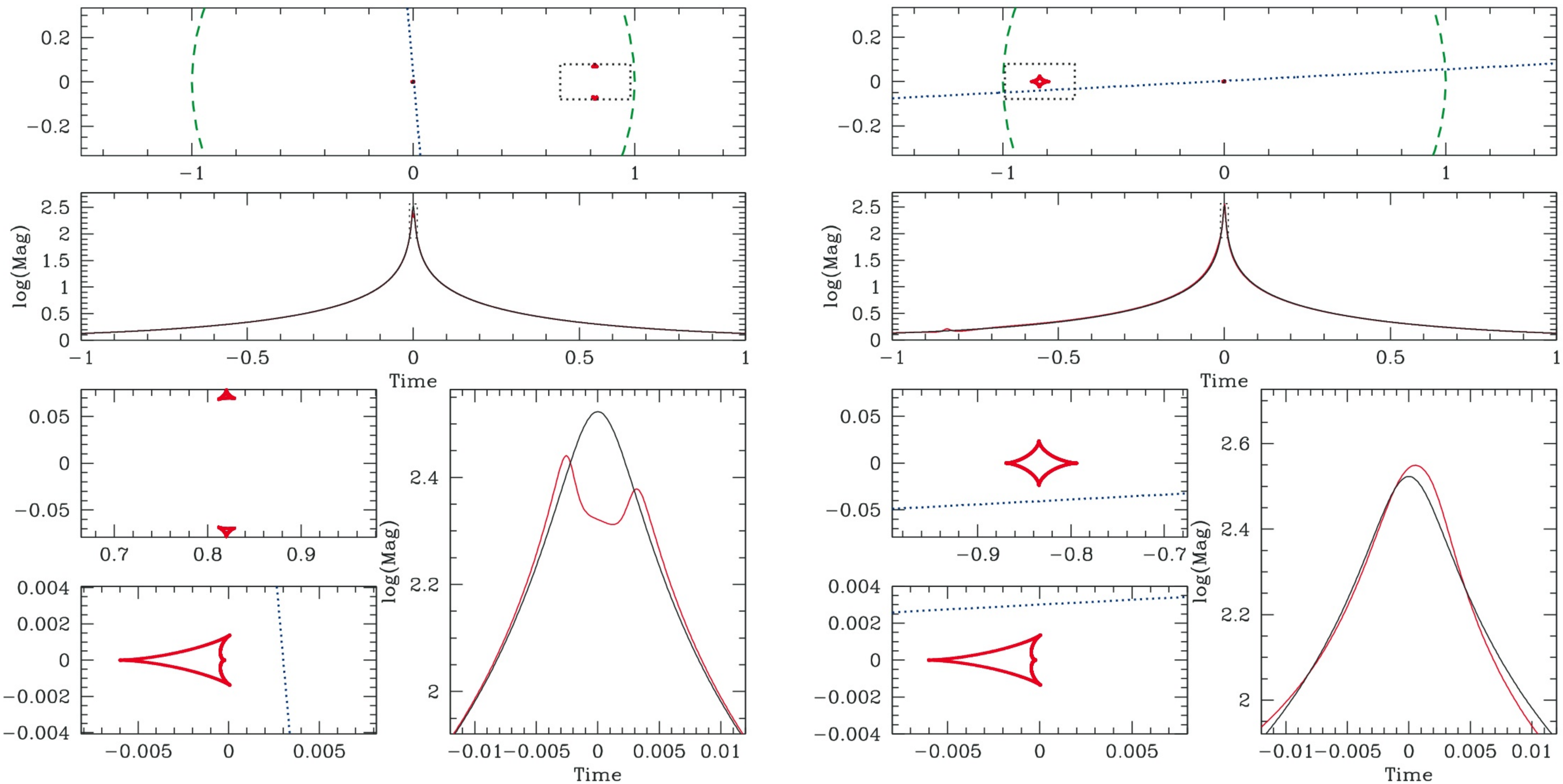
$d \leftrightarrow d^{-1}$ close/wide degeneracy



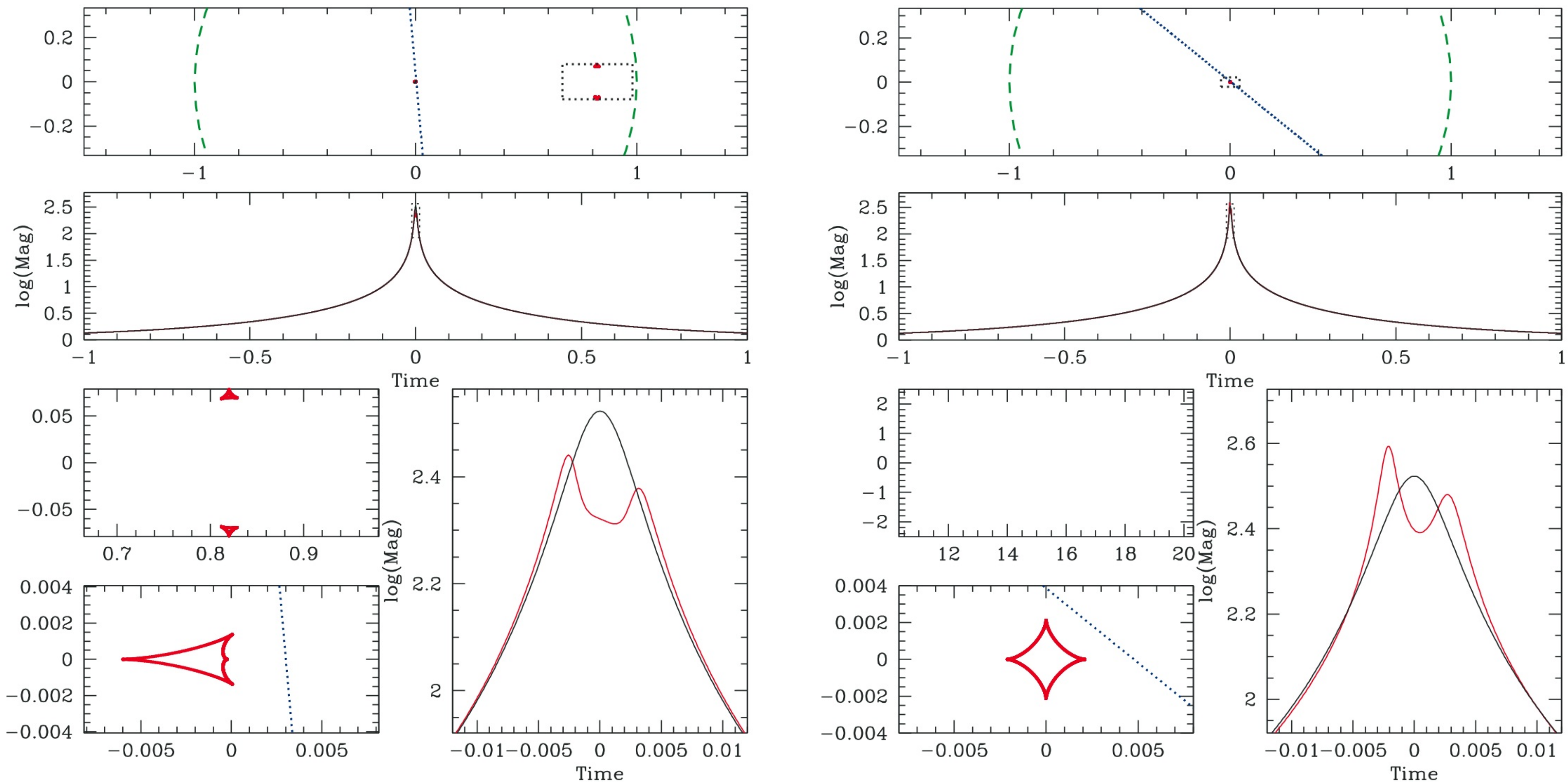
Double Horned or Bump

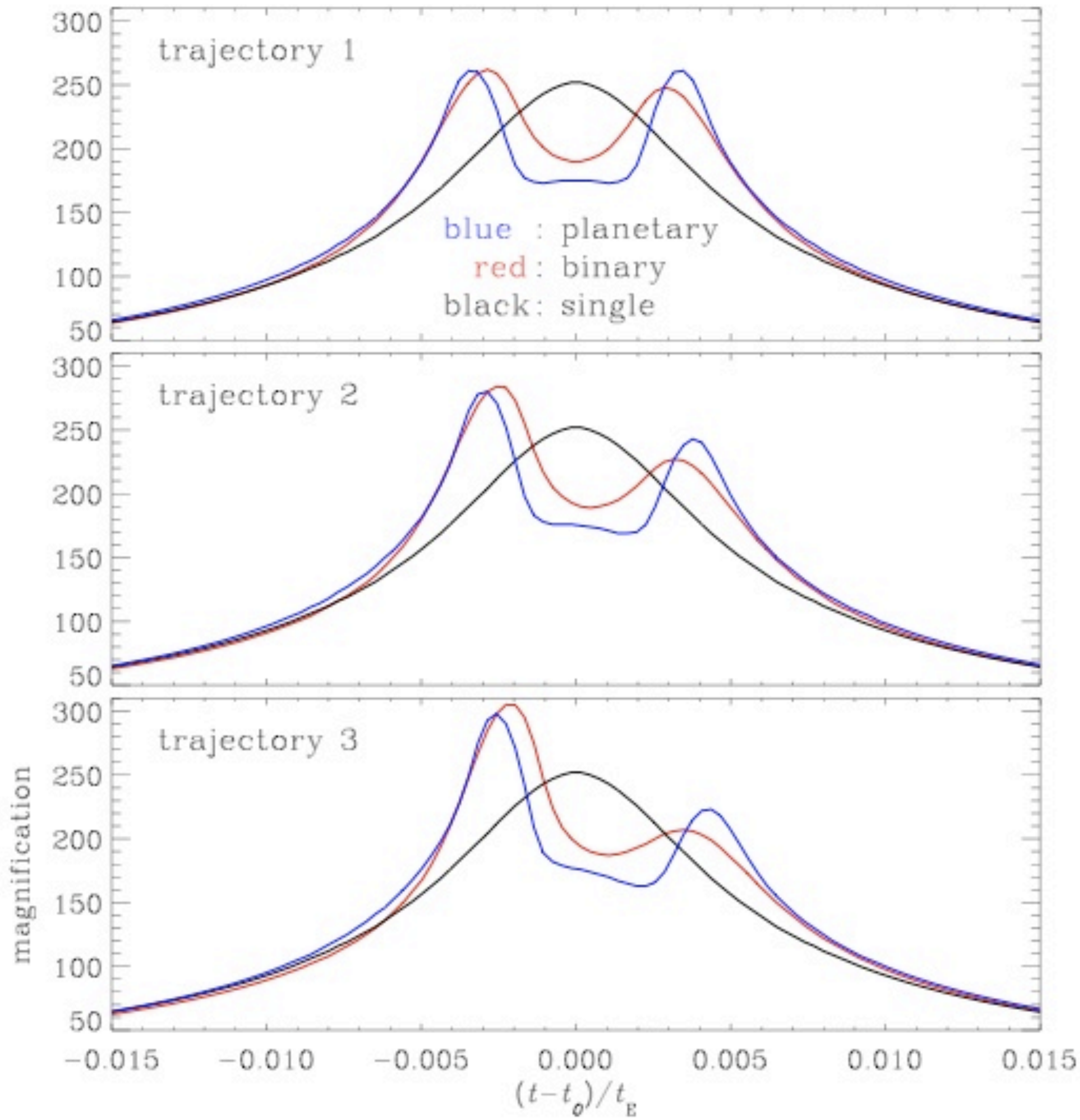


Perturbations Small Along Axis



Extreme Binaries versus Planets



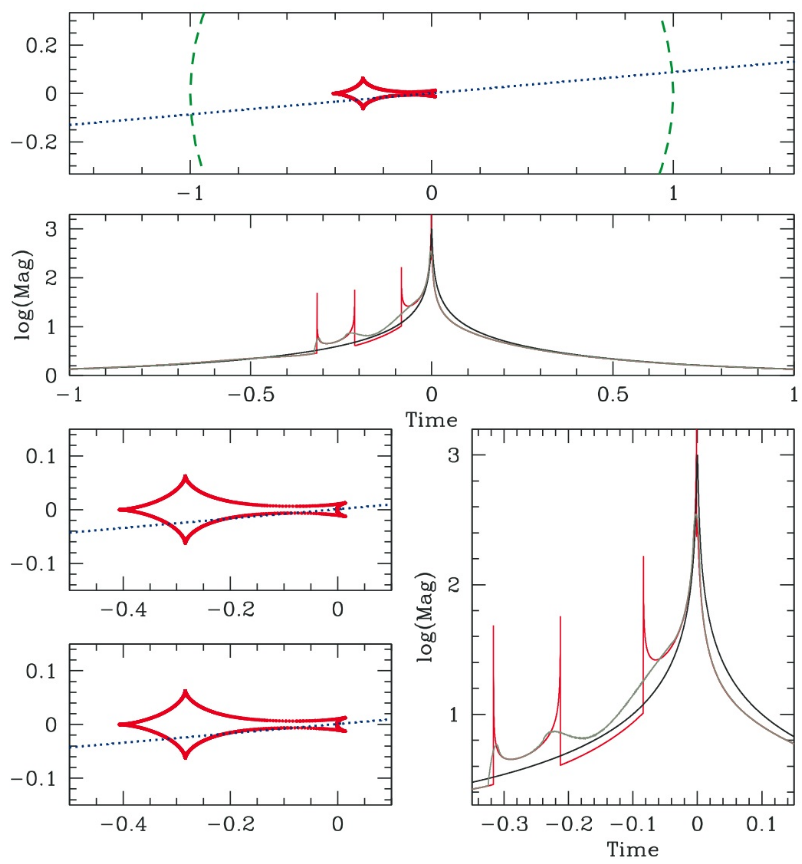


Han & Gaudi 2008

Rule #10

- Planetary and wide/close binary perturbations at the peak can be distinguished from the precise morphology of the deviation.

Resonant Caustics



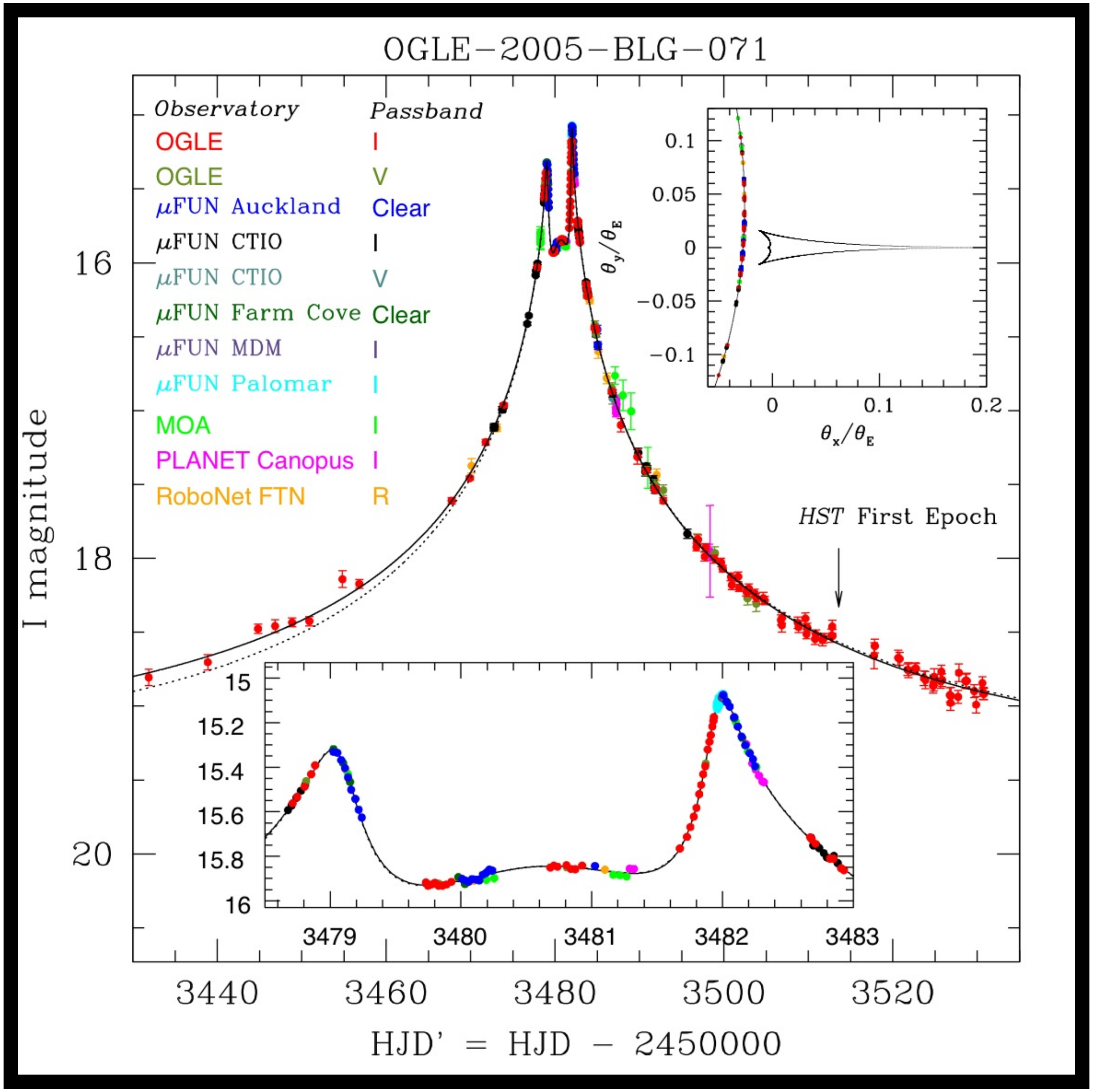
- Big!
- Weak!
  - Caustic crossings
  - Intracaustic magnification
- Caustics stronger near primary lens.
- Troughs of demagnification near primary lens.
- Troughs are a sure sign of planetary compainions!

Rule #11

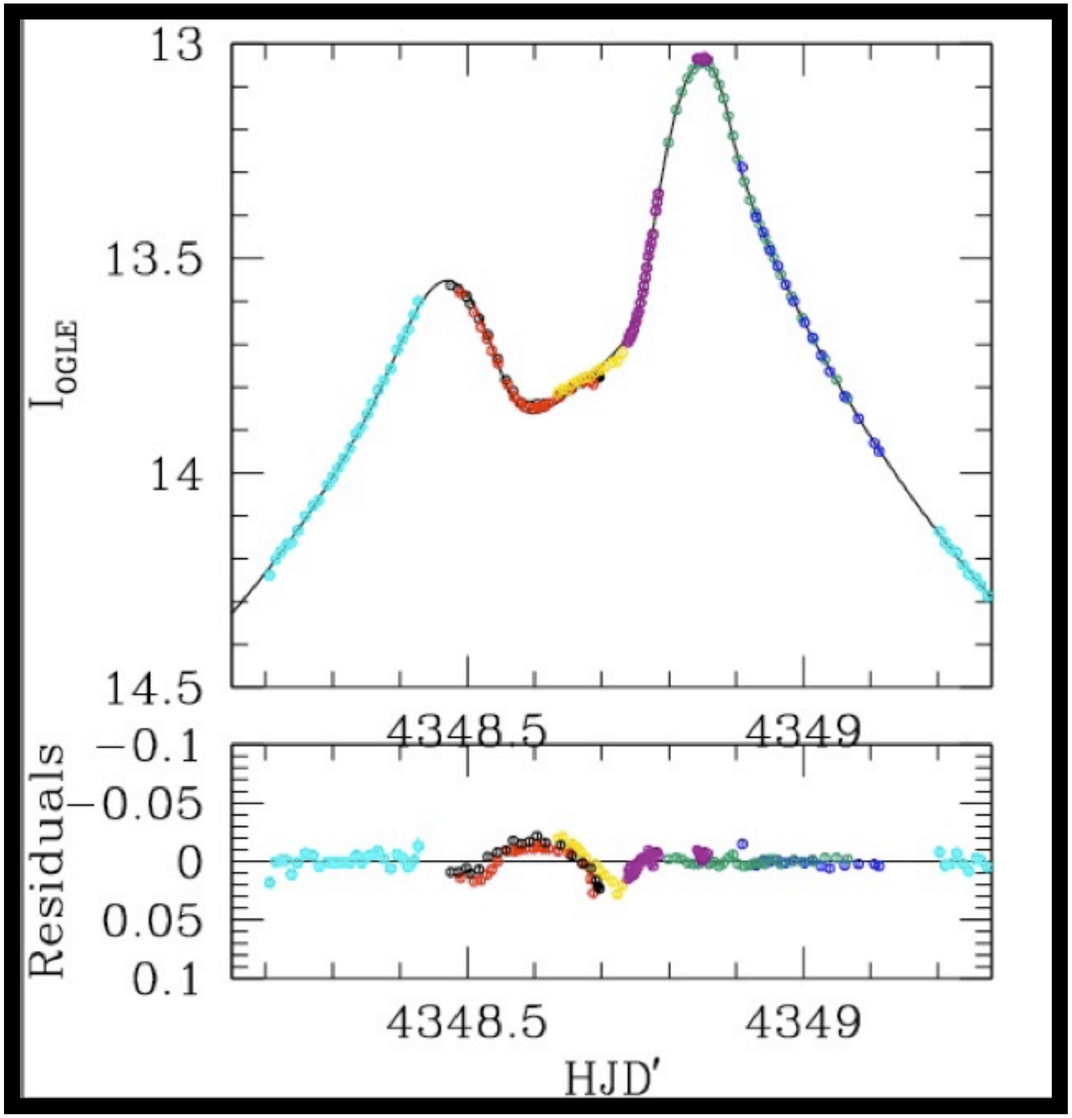
- Perturbations from resonant caustics are weak, long-lasting, and can show characteristic demagnification troughs.

Examples

Dong et al. 2009



OB05071


13
13.5
14
14.5
I_{OGLE}
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4349
−0.1
−0.05
0
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Residuals
4348.5
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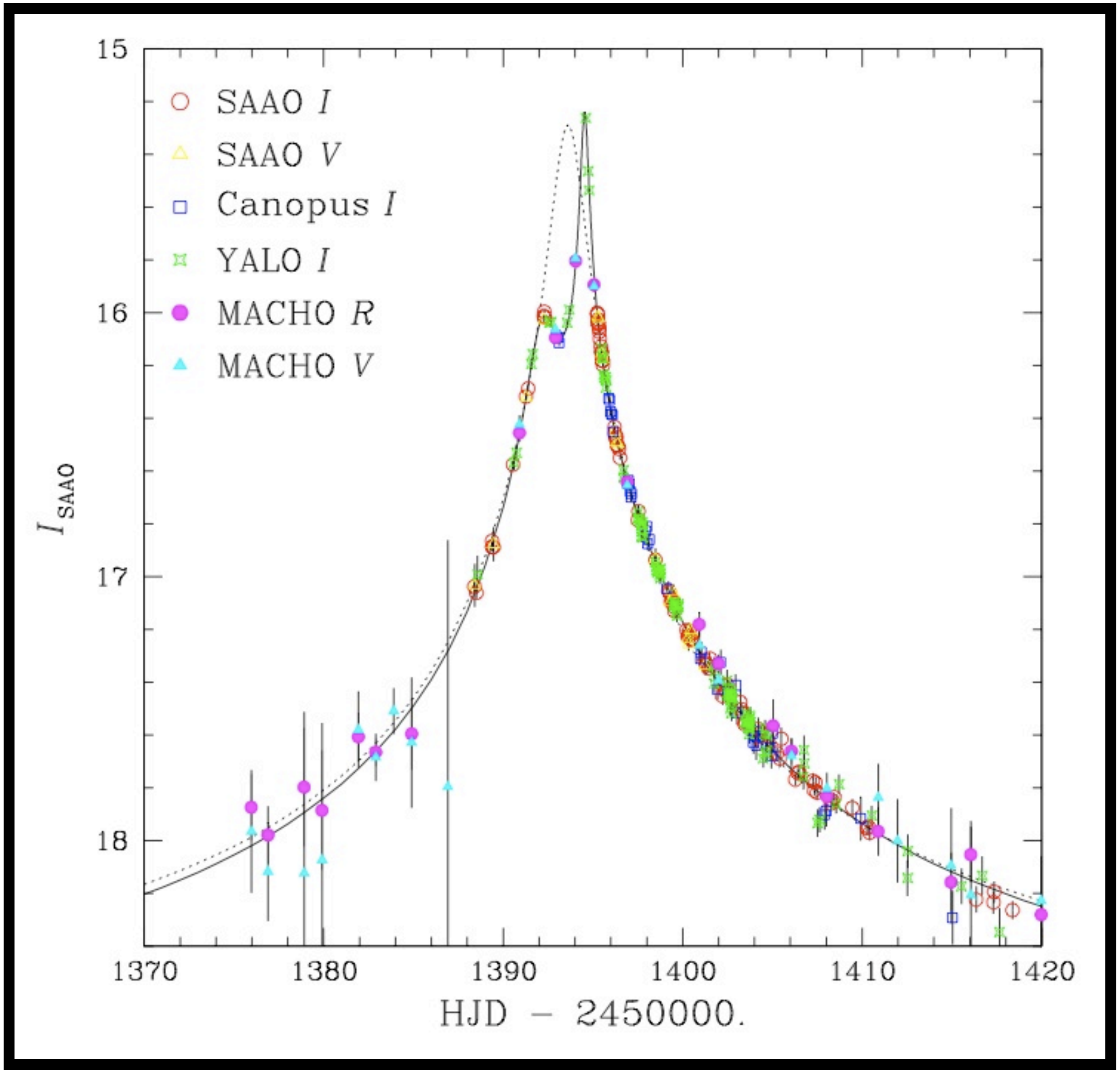
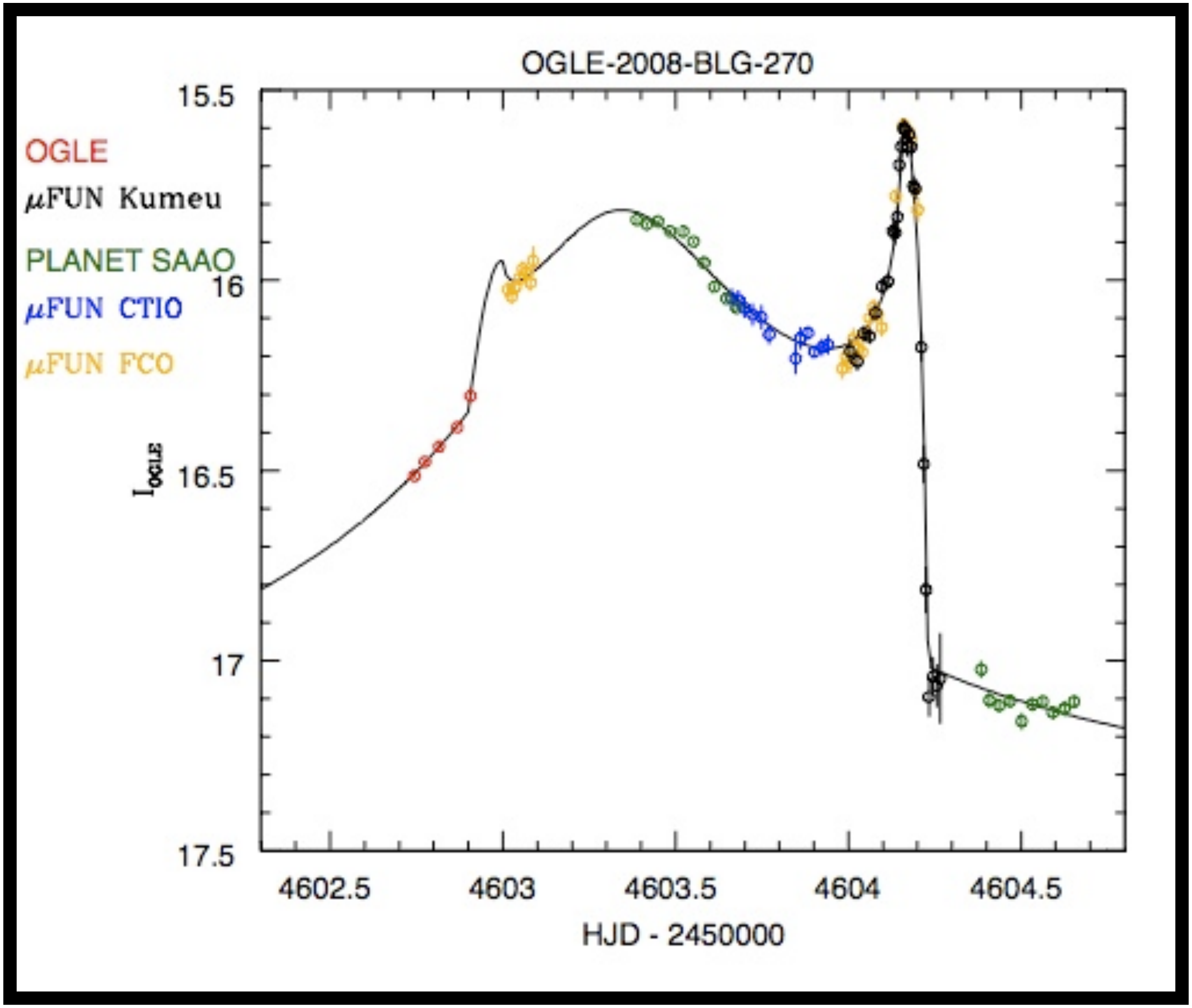


MACHO 99-BLG-47


OGLE-2008-BLG-270
OGLE
μFUN Kumeu
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μFUN CTIO
μFUN FCO
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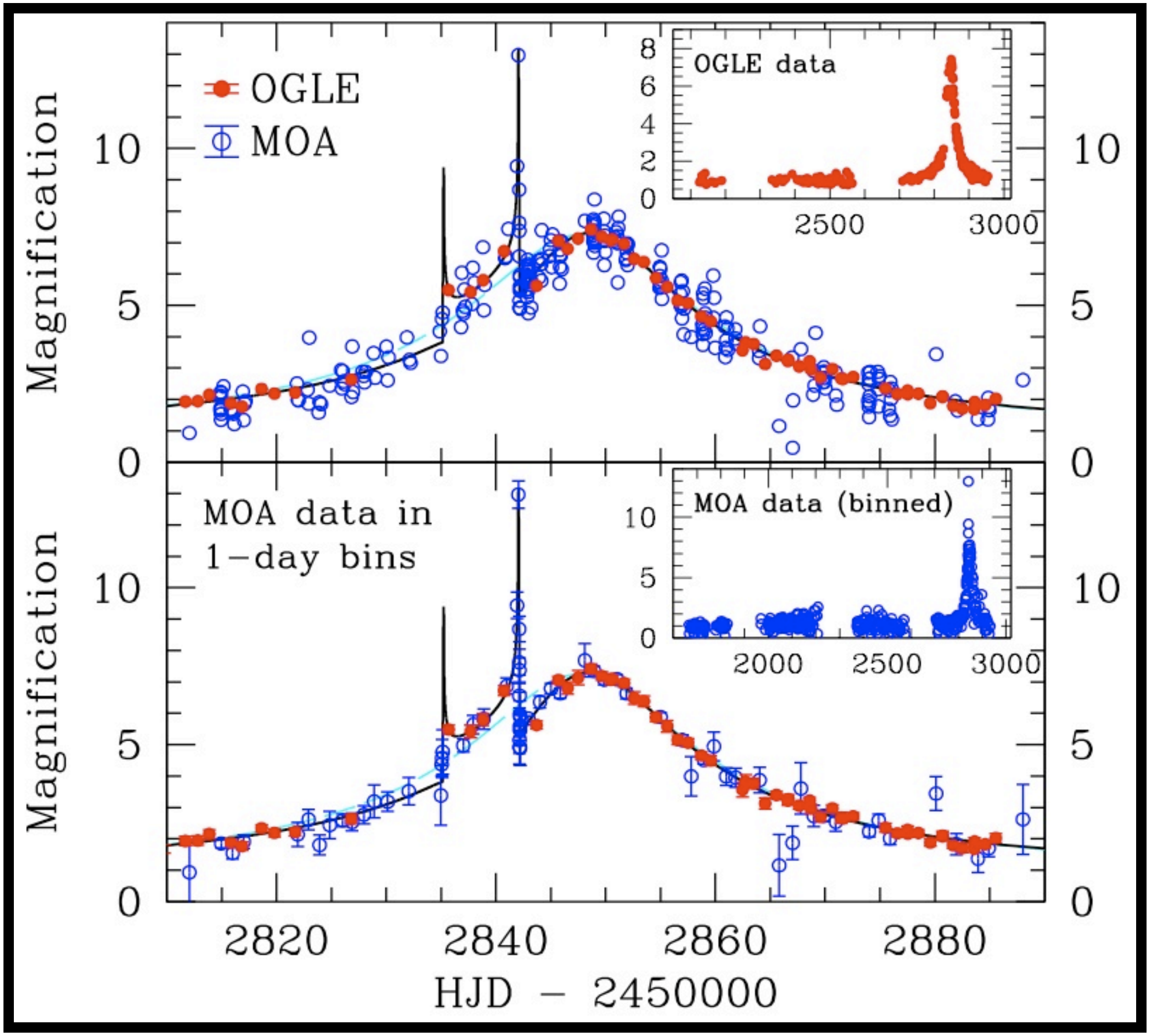
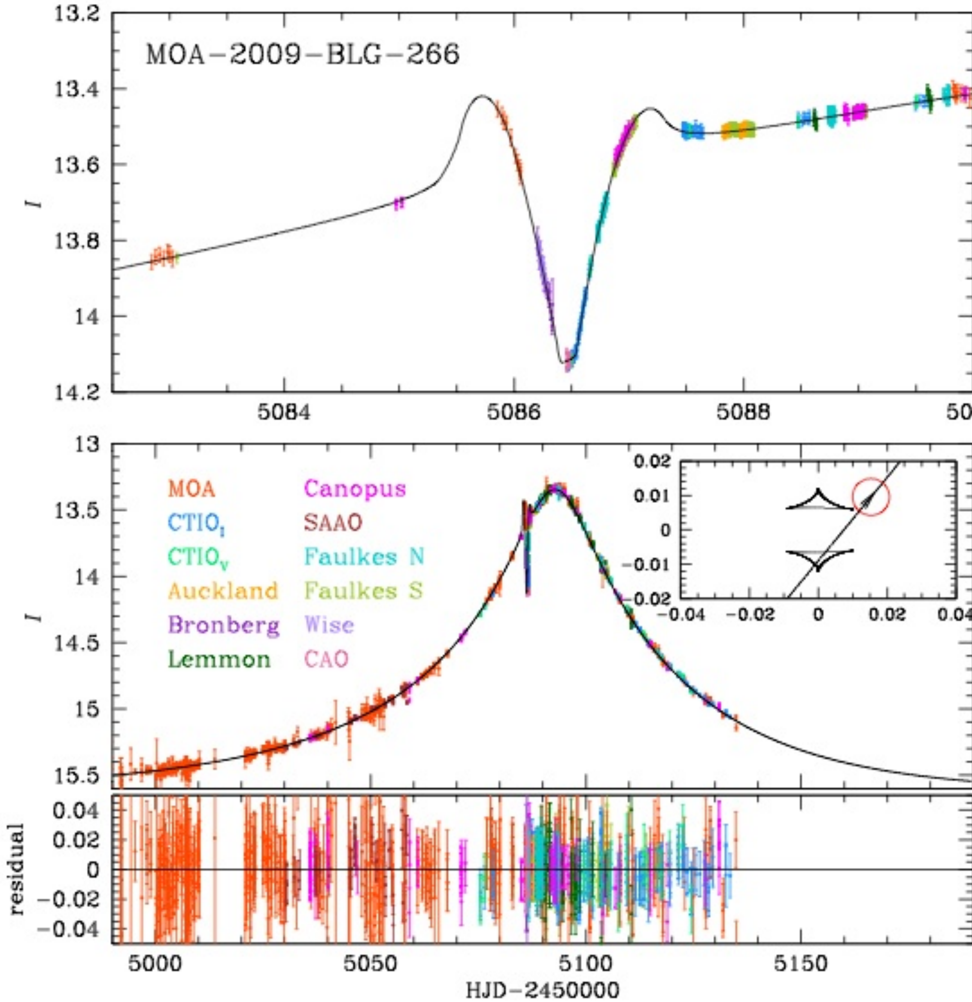


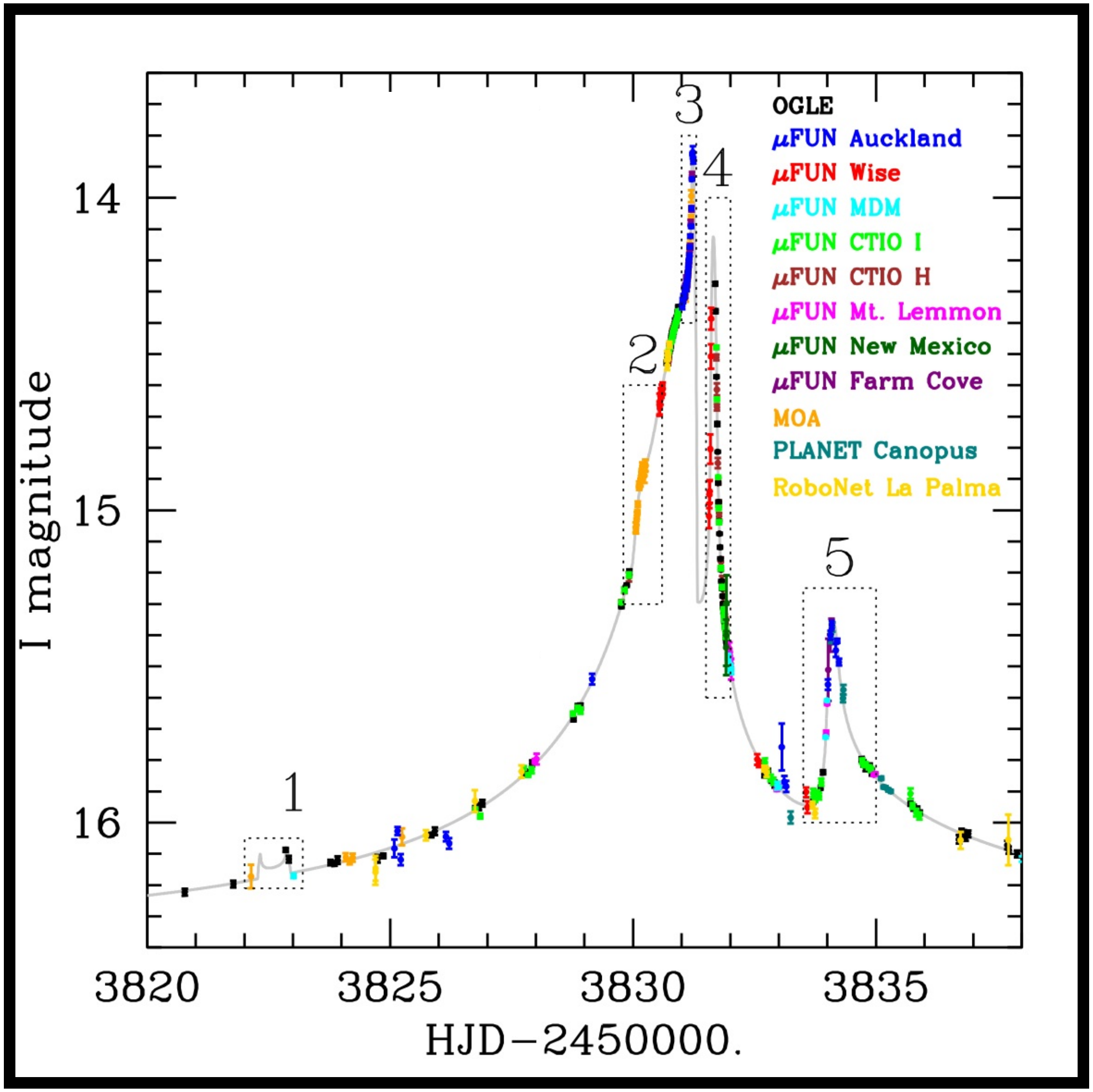
(Bond et al. 2004)

MOA-2009-BLG-266.

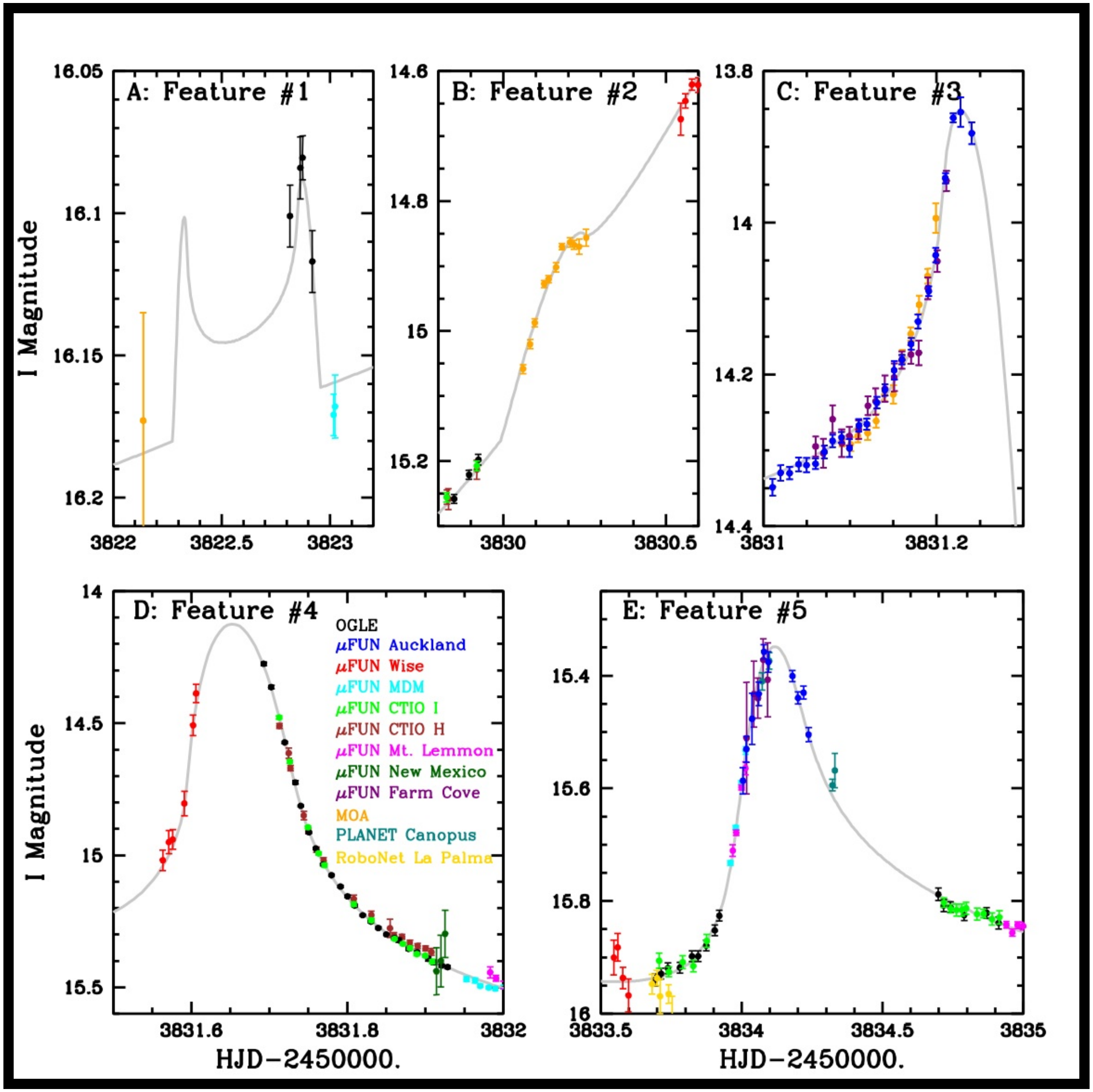


(Bennett et al. in prep)

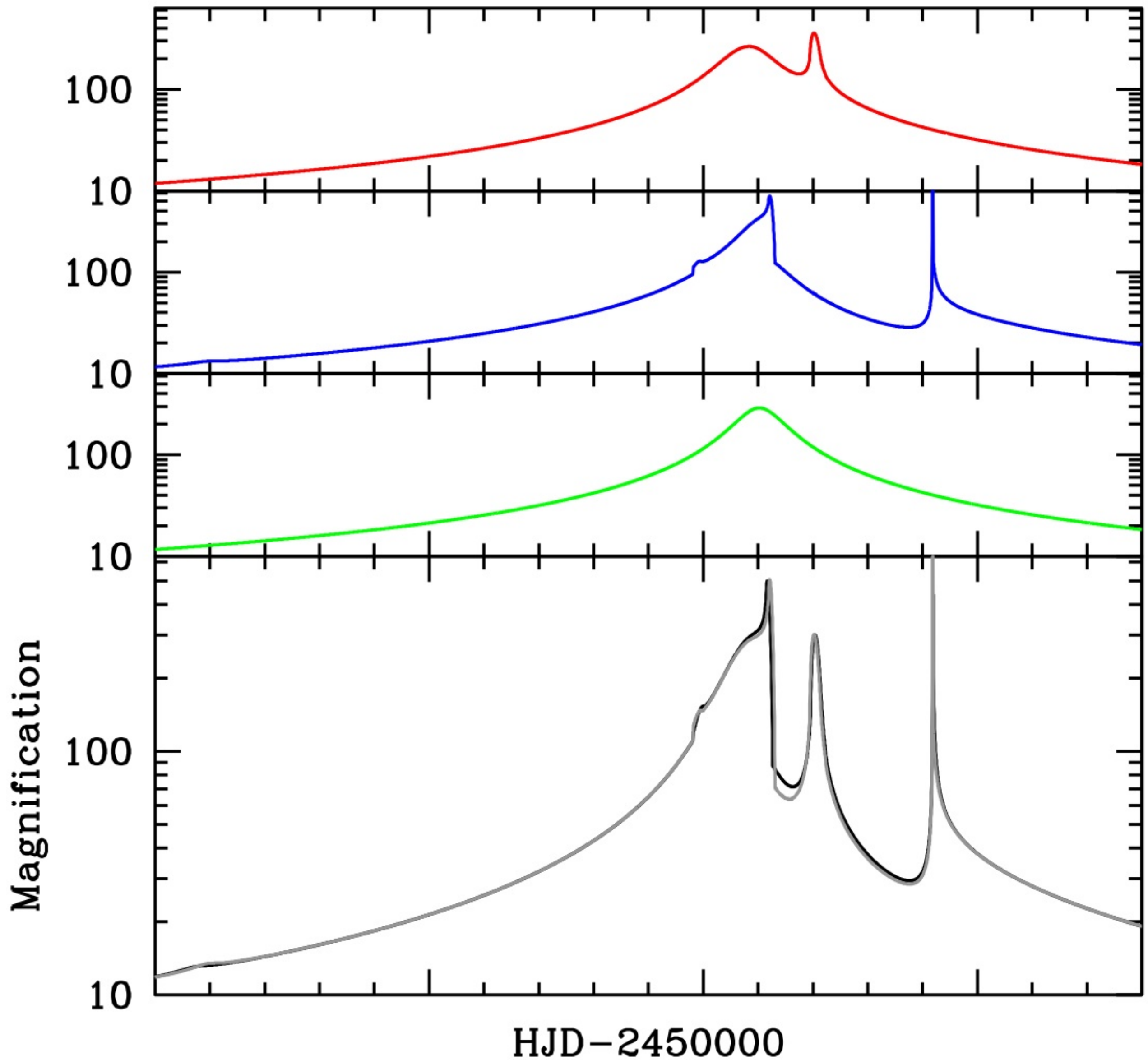
(Gaudi et al 2008)



OB06109



A: Feature #1
B: Feature #2
C: Feature #3
D: Feature #4
E: Feature #5
I Magnitude
HJD−2450000.
OGLE
μFUN Auckland
μFUN Wise
μFUN MDM
μFUN CTIO I
μFUN CTIO H
μFUN Mt. Lemmon
μFUN New Mexico
μFUN Farm Cove
MOA
PLANET Canopus
RoboNet La Palma


100
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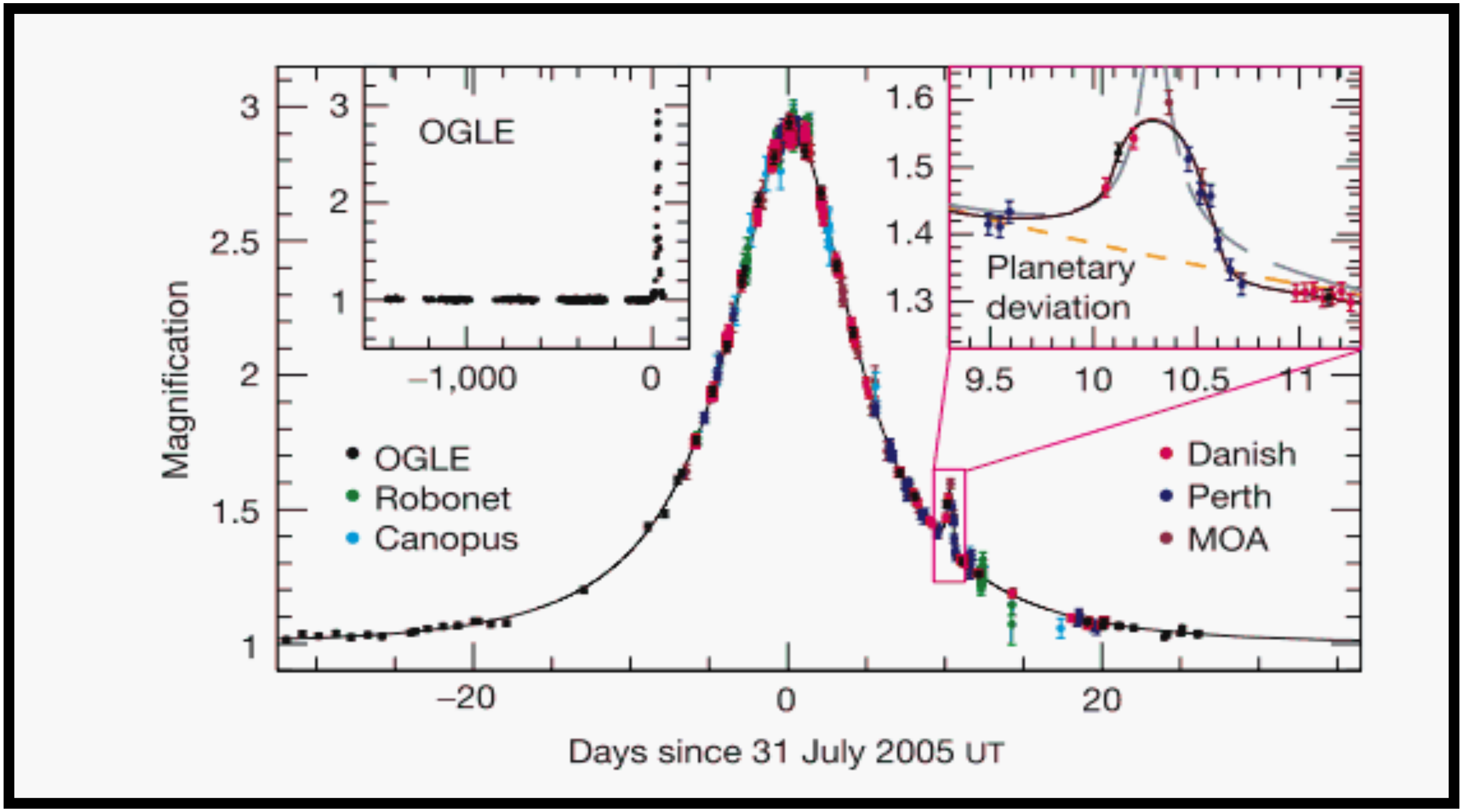
Magnification
HJD−2450000



OGLE-2005-BLG-390

(Beaulieu et al 2006)